



OpenMP Exercises

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Warm-up with OpenMP

Basic skills

- 1 Write a serial "Hello world!"
- 2 Add OpenMP directives to have each thread prompt his greeting
- 3 Add a conditionally compiled header to show if OpenMP was enabled
- 4 Experiment with the `OMP_NUM_THREADS` environment variable

Loop and loop scheduling

- 1 Write a program to replicate the scheduling plot seen in the lecture
- 2 Construct a $n_{\text{threads}} \times n_{\text{iterations}}$ matrix to log who executed what
- 3 Write the information to the ASCII file `IterationMap.txt`
- 4 Use the script `draw.sh` to plot your results

The everyday duty

Code parallelization

- 1 Parallelize the serial code `ex-02.c` that computes the value of π
- 2 Parallelize the serial code `ex-04.c` that solves a 2D Laplace equation
 - start with an incremental approach
 - try to include the while loop inside the parallel region

Bug busting

- 1 Find and correct the bugs in the sample programs
- 2 Try to explain what was causing the incorrect behavior

The insane teaser

Who am I (without library calls)?

- 1 Write an implementation for the two prototype functions:
 - `int get_num_threads()`
 - `int get_thread_id()`
- 2 You **can't use** library calls or explicit locks
- 3 The implementation must work for **nested parallel** regions
- 4 You can use all the directives you want
- 5 Thread ID must be consistent with the OpenMP library

Hints

- 1 Write first an implementation that works for a single level of parallelism
- 2 Exploit data sharing attributes to exchange information between threads
- 3 Remember where barriers are implied