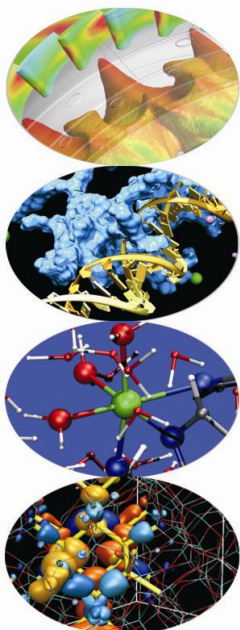
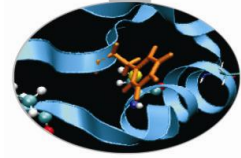


Profiling





Introduction

A serial or parallel program is normally composed by a large number of procedures.

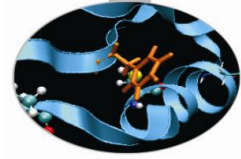
To optimize and parallelize a complex code is fundamental to find out the parts where most of time is spent.

Moreover is very important to understand the graph of computation and the dependencies and correlations between the different sections of the code.

For a good scalability in **parallel programs**, it's necessary to have a good load and communication balancing between processes.

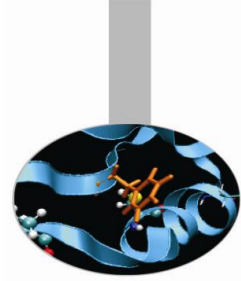
To **discover** the **hotspots** and the **bottlenecks** of a code and find out the **best optimization and parallelization strategy** the programmer can follow two common methods:

- Manual instrumentation inserting timing and collecting functions (difficult)
- Automatic profiling using **profilers** (easier and very powerful)



Measuring execution time

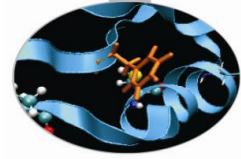
- Both C/C++ and Fortran programmers are used to instrument the code with timing and printing functions to measure and collect or visualize the time spent in critical or computationally intensive code' sections.
 - **Fortran77**
 - `etime()`, `mtime()`
 - **Fortran90**
 - `cputime()`, `system_clock()`, `date_and_time()`
 - **C/C++**
 - `clock()`
- In this kind of operations it must be taken into account of:
 - Intrusivity
 - Granularity
 - Reliability
 - Overhead
- **Very difficult task for third party complex codes**



Measuring execution time

C example:

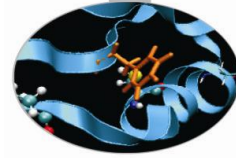
```
#include <time.h>
clock_t time1, time2;
double dub_time;
...
time1 = clock();
for (i = 0; i < nn; i++)
for (k = 0; k < nn; k++)
for (j = 0; j < nn; j++)
c[i][j] = c[i][j] + a[i][k]*b[k][j];
time2 = clock();
dub_time = (time2 - time1)/(double) CLOCKS_PER_SEC;
printf("Time -----> %lf \n", dub_time);
```



Measuring execution time

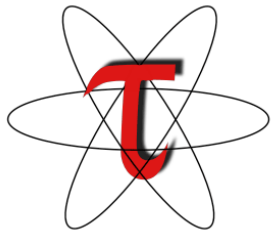
Fortran example:

```
real(my_kind), intent(out) :: t
integer :: time_array(8)
...
call date_and_time(values=time_array)
t1 =
    3600.*time_array(5)+60.*time_array(6)+time_array(7)+time_array(
    8)/1000.
do j = 1,n
do k = 1,n
do i = 1,n
c(i,j) = c(i,j) + a(i,k)*b(k,j)
enddo
enddo
enddo
call date_and_time(values=time_array)
t2 =
    3600.*time_array(5)+60.*time_array(6)+time_array(7)+time_array(
    8)/1000.
write(6,*) t2-t1
```



Profilers

There are many versions of commercial profilers, developed by manufacturers of compilers and specialized software house. In addition there are **free profilers**, as those resulting from the GNU, TAU or Scalasca project.



Tau Performance System
- University of Oregon



Intel® VTune™ Amplifier



Scalasca
-Research Centre Juelich

The Portland Group PGPROF



GNU gprof

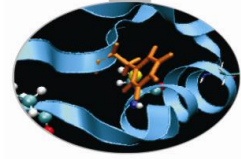


OPT



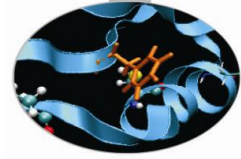
PerfSuite

– National Center for Supercomputing Applications



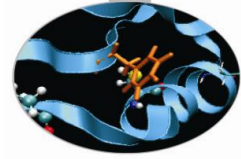
Profilers

- Profilers allow the programmer to obtain very useful information on the various parts of a code with basically two levels of profiling:
- **Subroutine/Function level**
 - Timing at routine/funcion level, graph of computation flow
 - less intrusive
 - Near realistic execution time
- **Construct/instruction/statement level**
 - capability to profile each instrumented statement
 - more intrusive
 - very accurate timing information
 - longer profiling execution time



GNU Profiler

- The GNU profiler “gprof” is an open-source tool that allows profiling of serial and parallel codes.
- GNU profiler how to:
 - Recompile source code using compiler profiling flag:
`gcc -pg source code`
`g++ -pg source code`
`gfortran -pg source code`
 - Run the executable to allow the generation of the files containing profiling information:
 - At the end of the execution in the working directory will be generated a specific file generally named “*gmon.out*” containing all the analytic information for the profiler
 - Results analysis
`gprof executable gmon.out`



GNU Profiler

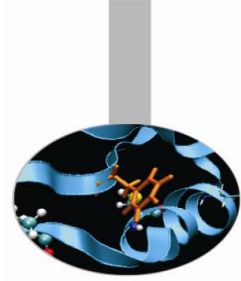
Code is automatically instrumented by the compiler when using the `-pg` flag, during the execution:

- the **number of calls** and the **execution time** of each subroutine is collected
- a call graph containing **dependences between subroutines** is implemented
- a binary file containing above information is generated (**gmon.out**)

The profiler, using data contained in the file *gmon.out*, is able to give precise information about:

1. the **number of calls** of each routine
2. the **execution time** of a routine
3. the **execution time** of a routine and all the child routines called by that routine
4. a **call graph profile** containing **timing information and relations** between subroutines

Example



```
#include<stdio.h>

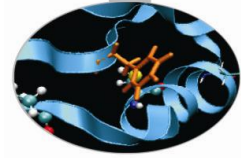
double add3(double x){
    return x+3;}

double mysum(double *a, int n){
double sum=0.0;
for(int i=0;i<n;i++)
    sum+=a[i]+add3(a[i]);
return sum;
}

double init(double *a,int n){
double res;
for (int i=0;i<n;i++) a[i]=(double)i;
res=mysum(a,n);
return res;
}

int main(){
double res,mysum;
int n=1000;
double a[n];

for (int i=0;i<n;i++){
    res=init(a,n);
}
printf("Result %f\n",res);
return 0;}
```



Profiler output

The profiler **gprof** produces two kinds of statistical output: “**flat profile**” and “**call graph profile**”.

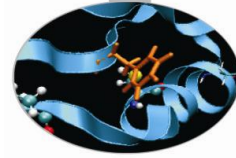
According to previous example **flat profile** gives the following information:

Flat profile:

Each sample counts as 0.01 seconds.

%	cumulative	self		self	total	
time	seconds	seconds	calls	us/call	us/call	name
48.60	0.41	0.41	10000	41.31	81.61	init(double*, int)
27.26	0.64	0.23	10000	23.17	40.30	mysum(double*, int)
20.15	0.82	0.17	100000000	0.00	0.00	add3(double)
3.56	0.85	0.03				frame_dummy

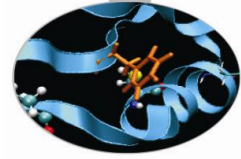
Flat profile



The meaning of the columns displayed in the **flat profile** is:

- **% time**: percentage of the total execution time your program spent in this function
- **cumulative seconds**: cumulative total number of seconds the computer spent executing this functions, plus the time spent in all the functions above this one in this table
- **self seconds**: number of seconds accounted for by this function alone.
- **calls**: total number of times the function was called
- **self us/calls**: represents the average number of microseconds spent in this function per call
- **total us/call**: represents the average number of microseconds spent in this function and its descendants per call if this function is profiled, else blank
- **name**: name of the function

Call Graph



- **Call Graph Profile:** gives more detailed timing and calling sequence information through a dependency call graph.

Call graph (explanation follows)

index	% time	self	children	called	name
					<spontaneous>
[1]	96.4	0.00	0.82		main [1]
		0.41	0.40	10000/10000	init(double*, int) [2]

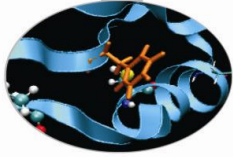
		0.41	0.40	10000/10000	main [1]
[2]	96.4	0.41	0.40	10000	init(double*, int) [2]
		0.23	0.17	10000/10000	mysum(double*, int) [3]

		0.23	0.17	10000/10000	init(double*, int) [2]
[3]	47.6	0.23	0.17	10000	mysum(double*, int) [3]
		0.17	0.00	100000000/100000000	add3(double) [4]

		0.17	0.00	100000000/100000000	mysum(double*, int)
[3]					
[4]	20.2	0.17	0.00	100000000	add3(double) [4]

					<spontaneous>
[5]	3.6	0.03	0.00		frame_dummy [5]

Line level profiling



If necessary it's possible to profile single lines or blocks of code with the GNU profiler used together with the “*gcov*” tool to see:

- lines that are most frequently accessed
- computationally critical statements or regions

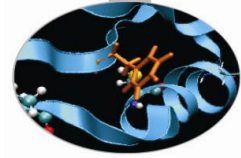
Line level profiling with *gcov* requires the following steps

- compile with `-fprofile-arcs -ftest-coverage`
At the end of compilation files `*.gcno` will be produced
- Run the executable. The execution will produce `*.gcda` files
- Run *gcov*: `gcov [options] sourcefiles`
- At the end of running in the working directory will be present a specific file with extension `*.gcov` which contains all the analytic information for the profiler

NOTES:

- *gcov* is compatible only with code compiled with GNU compilers
- use low level optimization flags.

Example

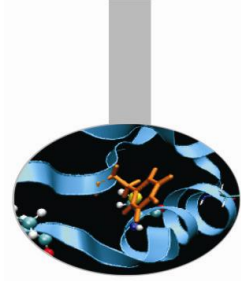


```
#include <stdlib.h>
#include <stdio.h>

int prime (int num);
int main()
{
    int i;
    int cnt = 0;
    for (i=2; i <= 1000000; i++)
        if (prime(i)) {
            cnt++;
            if (cnt%9 == 0) {
                printf("%5d\n",i);
                cnt = 0;
            }
            else
                printf("%5d ", i);
        }
    putchar('\n');
    if (i<2)
        printf("OK\n");
    return 0;
}

int prime (int num) {
    int i;
    for (i=2; i < num; i++)
        if (num %i == 0) return 0;
    return 1;
}
```

Example



Routine level profiling produces the following information:

Each sample counts as 0.01 seconds.

% cumulative	self time	self seconds	calls	self us/call	total us/call	name
100.99	109.74	109.74	999999	109.74	109.74	prime(int)

call-graph output:

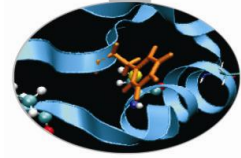
granularity: each sample hit covers 2 byte(s) for 0.01% of 109.74 seconds

index	% time	self	children	called	name
				<spontaneous>	
[1]	100.0	0.00	109.74		main [1]
		109.74	0.00	999999/999999	prime(int) [2]

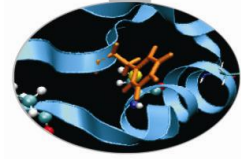
		109.74	0.00	999999/999999	main [1]
[2]	100.0	109.74	0.00	999999	prime(int) [2]

How is time effectively spent in routine `prime??`

Example



```
-:      1:#include <stdlib.h>
-:      2:#include <stdio.h>
-:      3:
-:      4:int prime (int num);
-:      5:
1:      6:int main()
-:      7: {
-:      8:     int i;
1:      9:     int cnt = 0;
1000000: 10:     for (i=2; i <= 1000000; i++)
999999: 11:         if (prime(i)) {
78498: 12:             cnt++;
78498: 13:             if (cnt%9 == 0) {
8722: 14:                 printf("%5d\n",i);
8722: 15:                 cnt = 0;
-: 16:             }
-: 17:             else
69776: 18:                 printf("%5d ", i);
-: 19:             }
1: 20:             putchar('\n');
1: 21:             if (i<2)
#####: 22:                 printf("OK\n");
1: 23:             return 0;
-: 24: }
-: 25:
999999: 26:int prime (int num) {
-: 27: /* check to see if the number is a prime? */
-: 28: int i;
37567404990: 29: for (i=2; i < num; i++)
37567326492: 30:     if (num %i == 0) return 0;
78498: 31: return 1;
-: 32: }
```



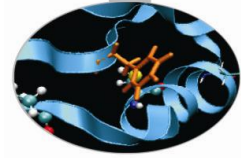
Example

Line level profiling shows that most of time is spent in the `for` loop and in the `if` construct contained in the `prime` function.

That portion of code can be written in a more efficient way.

```
int prime (int num) {
/* check to see if the number is a prime? */
    int i;
    for (i=2; i <= faster(num); i++)
        if (num %i == 0)
            return 0;
    return 1;
}

int faster (int num)
{
    return (int) sqrt( (float) num);
}
```



Example

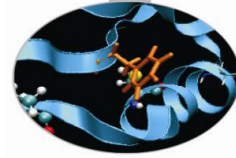
```
1:      7:int main(){
-:      8: int i;
1:      9: int colcnt = 0;
1000000: 10: for (i=2; i <= 1000000; i++)
999999: 11: if (prime(i)) {
78498: 12: colcnt++;
78498: 13: if (colcnt%9 == 0) {
8722: 14: printf("%5d\n",i);
8722: 15: colcnt = 0;
-: 16: }
-: 17: else
69776: 18: printf("%5d ", i);
-: 19: }
1: 20: putchar('\n');
1: 21: return 0;
-: 22: }
-: 23:
999999: 24: int prime (int num) {
-: 25: int i;
67818902: 26: for (i=2; i <= faster(num); i++)
67740404: 27: if (num %i == 0)
921501: 28:         return 0;
78498: 29: return 1;
-: 30: }
-: 31:
67818902: 32: int faster (int num)
-: 33: {
67818902: 34: return (int) sqrt( (float) num);
-: 35: }
```

Results

0.96 sec Vs 109.67 sec

10⁷ operations VS 10¹⁰ operations

gprof execution time impact



- Routine level and above all line level profiling can cause a certain overhead in execution time:

- Travelling Salesman Problem (TSP):

```
g++ -pg -o tsp_prof tsp.cc
```

```
g++ -o tsp_no_prof tsp.cc
```

- Execution time

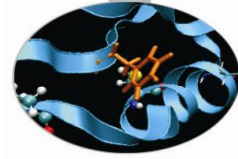
```
time ./TSP.noprof
```

```
10.260u 0.000s 0:10.26 100.0%
```

```
time ./TSP.prof
```

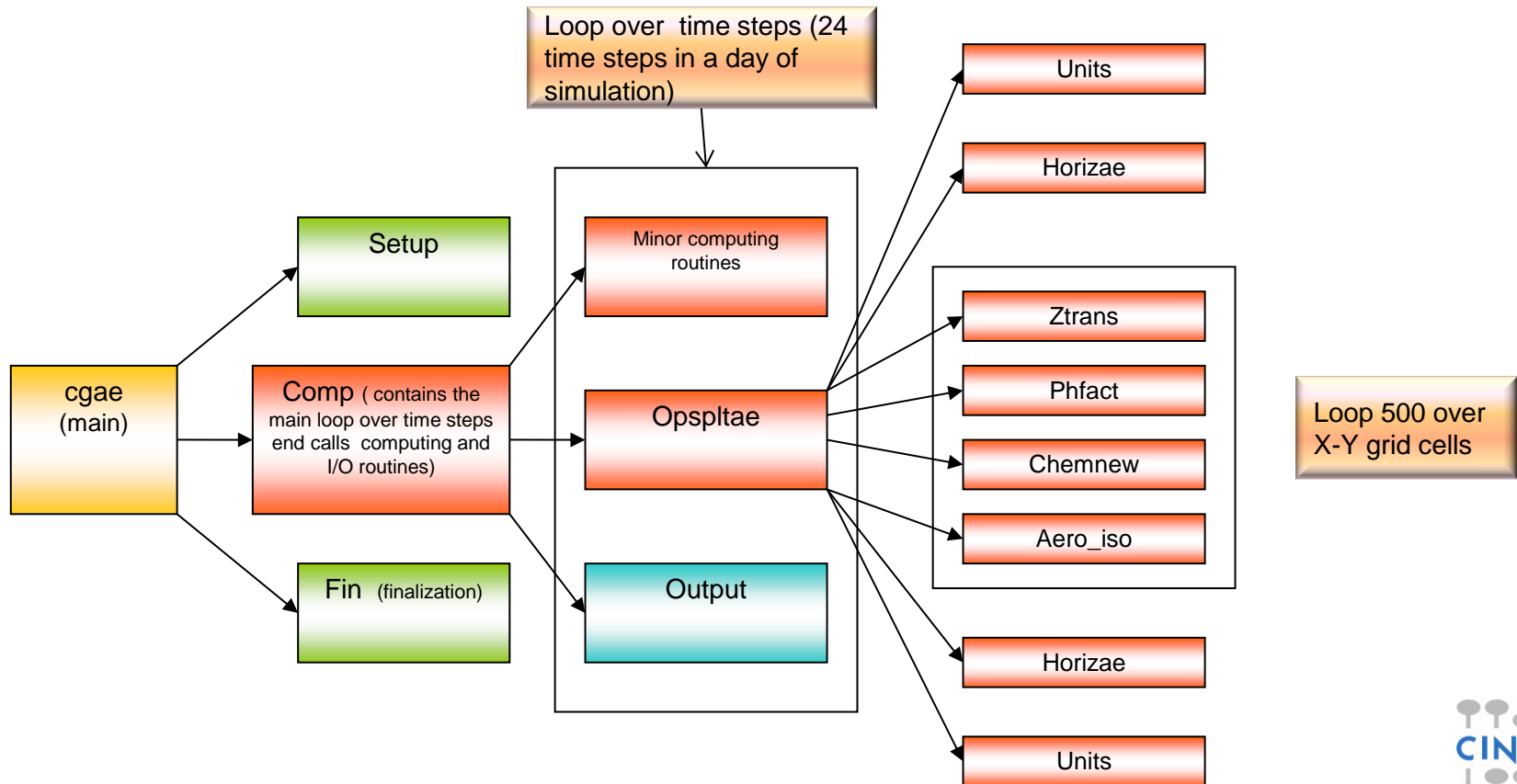
```
15.480u 0.020s 0:15.87 97.6%
```

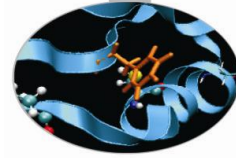
- **Be careful when you have to choose input dataset and configuration for profiling**



Real case Air Pollution Model

- Model structure and call graph
- Fluid dynamics equations are solved over a 3D grid





Real case air pollution model

- Profiling with GNU profiler (call graph)

```

index % time    self children    called    name
 [2]    94.8      0.00 1751.16      1/1      main [2]
          0.00 1751.16      1/1      MAIN__ [1]
-----
          0.00 1750.62      1/1      MAIN__ [1]
 [3]    94.8      0.00 1750.62      1        comp_ [3]
          31.48 1667.54      72/72     opspltae_ [4]
          20.95   0.00      72/72     pmcalcdry_ [31]
          10.76   1.12      23/23     aestim_ [33]
          9.32    1.67      24/24     qgridae_ [34]
          3.71    0.00     190/478   units_ [36]
  
```

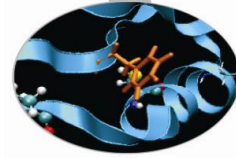
- 1 day of simulation.** Only the computationally intensive routines of the model are shown

```

index % time    self children    called    name
 [2]    95.3      0.00 9511.19      1/1      main [2]
          0.00 9511.19      1/1      MAIN__ [1]
-----
          0.00 9507.46      1/1      MAIN__ [1]
 [3]    95.2      0.00 9507.46      1        comp_ [3]
          192.03 9047.81     360/360   opspltae_ [4]
          110.52   0.00     360/360   pmcalcdry_ [31]
          59.29   6.23     119/119   aestim_ [33]
          48.95   8.22     120/120   qgridae_ [35]
          19.46   0.00    958/2398   units_ [36]
  
```

- 5 days of simulation.** Only the computationally intensive routines of the model are shown

Real case air pollution model parallelization strategy



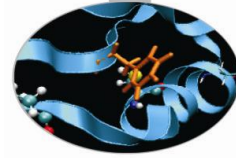
- **Dependency call graph of “opsp1tae” routine**

index	% time	self	children	called	name
		192.03	9047.81	360/360	comp_ [3]
[4]	92.6	192.03	9047.81	360	opsp1tae_ [4]
		11.71	4346.21	22096800/22096800	chemnew_ [5]
		926.45	2381.89	720/720	horizae_ [10]
		861.92	0.00	8035200/8035200	ztrans_ [15]
		36.54	413.18	22096800/22096800	aero_iso_ [17]
		40.31	0.00	22096800/22096800	phfact_ [39]
		29.26	0.00	1440/2398	units_ [36]

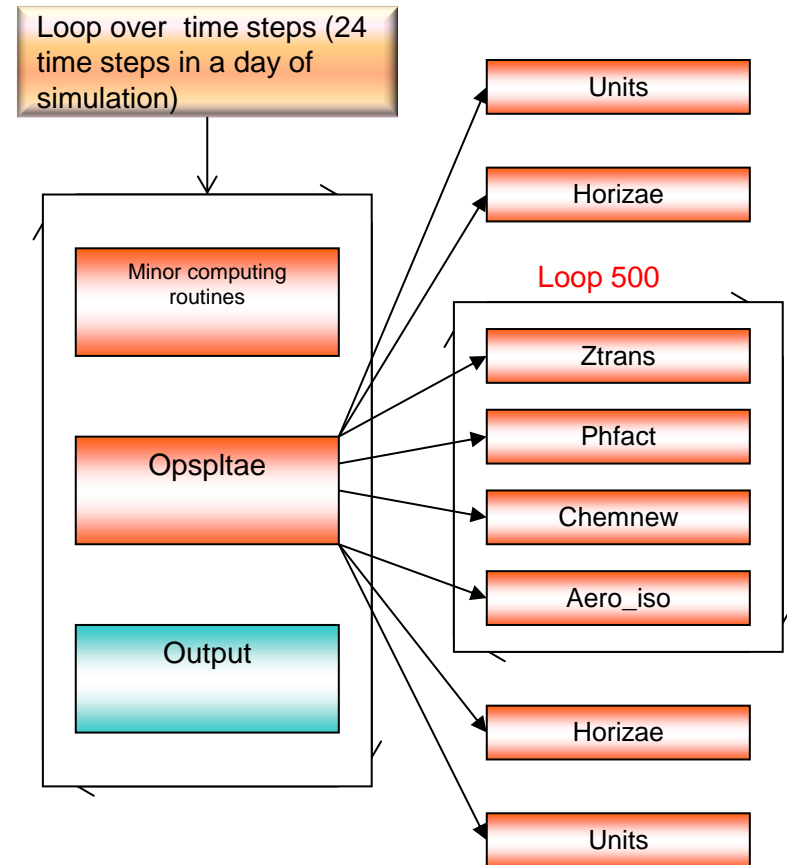
- Opsp1tae is called every time step by “comp” and calls chemnew, horizae, ztrans, aero_iso, phfact and units routines. In these routines is spent 92,6% of simulation time.
- The rest of time is spent for initialization, finalization and I/O operations which are not parallelizable or which parallelization doesn’t make sense for.
- Ideal speedup obtainable according to profiler output:

$$S(N) = \frac{1}{(1-P) + \frac{P}{N}} \rightarrow S(N) = 14$$

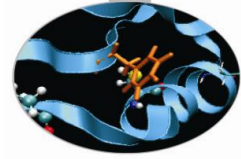
Real case air pollution model parallelization strategy



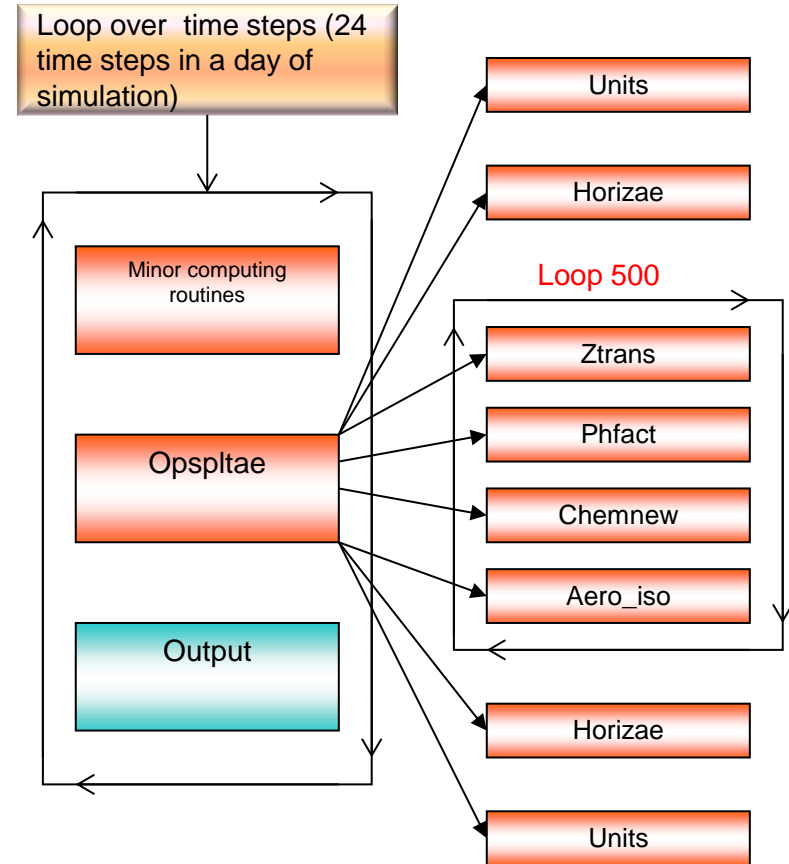
- `Opspltae`:
 - The most computationally intensive part of this routine is `Loop 500` which contains calls to `ztrans`, `phfact`, `chemnew`, `aer_o_iso` routines which work on a single X,Y point of the 3D grid with no communication, so can be called in parallel by each MPI process.
 - The operations in `Loop 500` are independent along X,Y direction → domain can be decomposed along X or Y.
 - At the end of the `loop 500` communication is required because some matrices must be gathered by master process and broadcasted to other MPI processes.



Real case air pollution model parallelization strategy



- Horizae:
 - This routine is responsible for the transport along X,Y directions. It's called in `opspltae` before and after `Loop 500`. It receives in input the entire 3D grid and integrates respectively in the X and Y dimension.
 - During integration in the X dimension domain is decomposed in the Y direction and vice versa.
 - Between the two integration phases communication of some matrices is required and at the end of the routine the master must receive all the partial contributes by others MPI processes.

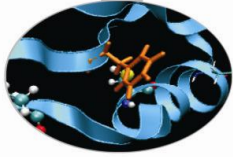


Results

- Real speedup : 7.6 ☹️

Why?

Parallel codes profiling with gprof



GNU profiler can be used to profile **parallel codes** but result analysis is not straightforward.

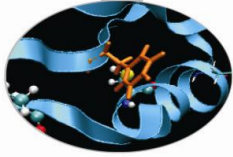
To profile parallel codes the user must follow these steps:

- Set the environment variable `GMON_OUT_PREFIX`
`export GMON_OUT_PREFIX="profile_data_file"`
- Compile with “-p” flag:
`mpic++/mpicc/mpif70/mpif90 -p filenames`
- Run the executable:
`mpirun -np number executable`

At the end of simulation in the working directory will be present as many `profile_data_file.pid` files as MPI or OpenMP processes were used.

Each profiling file must be analyzed and then results have to be matched together:

```
gprof ./executable profile_data_file.pid
```

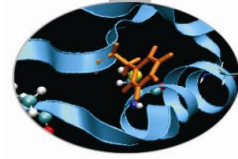


TAU Tuning and Analysis Utilities

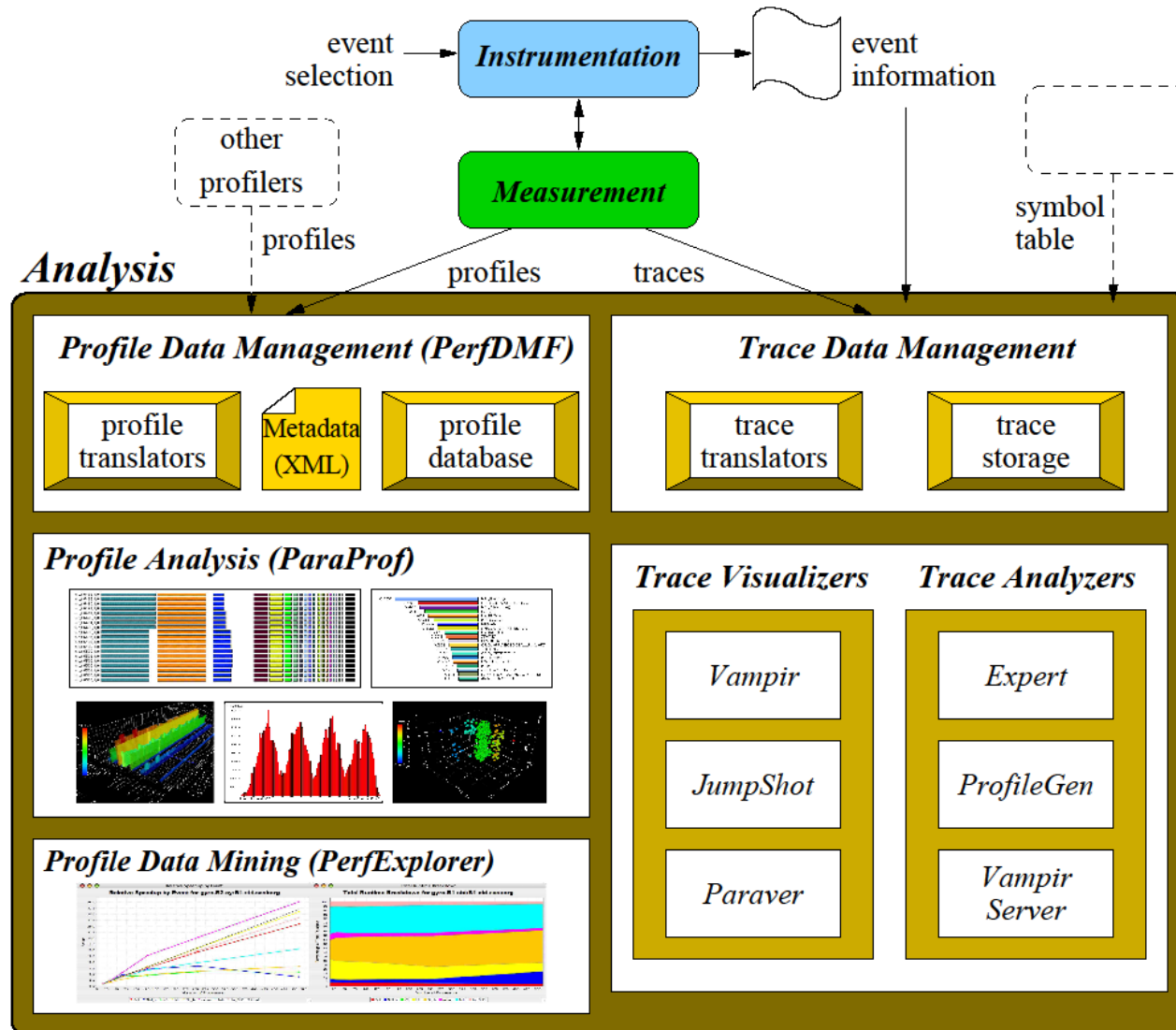
- TAU Performance System[®] is a portable profiling and tracing toolkit for performance analysis of serial and parallel programs written in Fortran, C, C++, Java, and Python.

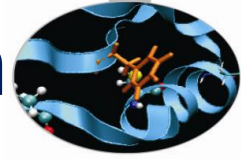
www.cs.uoregon.edu/research/tau

- 12+ years of project in which are currently involved:
 - University of Oregon Performance Research Lab
 - LANL Advanced Computing Laboratory
 - Research Centre Julich at ZAM, Germany
- TAU (Tuning and Analysis Utilities) is capable of gathering performance information through instrumentation of functions, methods, basic blocks and statements of serial and shared or distributed memory parallel codes
- It's portable on all architectures
- Provides powerful and user friendly graphic tools for result analysis



TAU: architecture



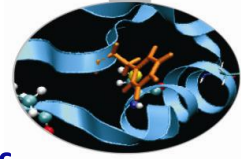


TAU Installation and configuration

- During the installation phase TAU requires different configurations flags depending on the kind of code to be analyzed.

GNU	Flags
Base Serial	<code>configure -prefix=/data/apps/bin/tau/2.20.2/gnu/base_serial - pdt=/data/apps_exa/bin/pdt/3.17/intel-c++=g++ -cc=gcc - fortran=gfortran</code>
Base MPI	<code>configure -prefix=/data/apps/bin/tau/2.20.2/gnu/base_mpi -mpi - mpiinc=/usr/mpi/gcc/openmpi-1.4.1/include - mpilib=/usr/mpi/gcc/openmpi-1.4.1/lib64 - pdt=/data/apps_exa/bin/pdt/3.17/intel -c++=g++ -cc=gcc - fortran=gfortran</code>
Base OpenMP	<code>configure -prefix=/data/apps/bin/tau/2.20.2/gnu/base_openmp - pdt=/data/apps_exa/bin/pdt/3.17/intel -openmp -opari -opari_region -opari_construct -c++=g++ -cc=gcc -fortran=gfortran</code>
Base MPI+OpenMP	<code>configure -prefix=/data/apps/bin/tau/2.20.2/gnu/base_mpi_openmp -openmp - mpi -mpiinc=/usr/mpi/gcc/openmpi-1.4.1/include - mpilib=/usr/mpi/gcc/openmpi-1.4.1/lib64 - pdt=/data/apps_exa/bin/pdt/3.17/intel-opari -opari_region - opari_construct -c++=g++ -cc=gcc -fortran=gfortran</code>

- After configuration TAU can be easily installed with:
 - make
 - make install



TAU: introduction

- TAU provides three different methods to track the performance of your application.
- The simplest way is to use TAU with dynamic instrumentation based on pre-charged libraries

Dynamic instrumentation

- **Doesn't** requires to recompile the executable
- Instrumentation is achieved at **run-time** through library pre-loading
- Dynamic instrumentation include tracking MPI, io, memory, cuda, opencl library calls. MPI instrumentation is included by default, the others are enabled by command-line options to tau_exec.

- Serial code

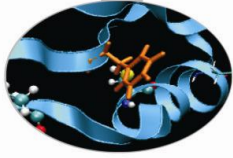
```
%> tau_exec -io ./a.out
```

- Parallel MPI code

```
%> mpirun -np 4 tau_exec -io ./a.out
```

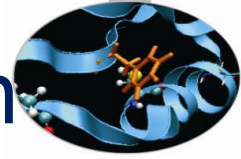
- Parallel MPI + OpenMP code

```
%> mpirun -x OMP_NUM_THREADS=2 -np 4 tau_exec -io ./a.out
```



TAU: Compiler based instrumentation

- For more detailed profiles, TAU provides two means to compile your application with TAU: through your compiler or through source transformation using PDT.
- **It's necessary** to recompile the application, **static instrumentation** at compile time
- TAU provides these scripts to instrument and compile Fortran, C, and C++ programs respectively:
 - `tau_f90.sh`
 - `tau_cc.sh`
 - `tau_cxx.sh`
- Compiler based instrumentation needs the following steps:
 - Environment configuration
 - Code recompiling
 - Execution
 - Result analysis



TAU: Compiler based instrumentation

1. Environment configuration:

```
%>export TAU_MAKEFILE=[path to tau]/[arch]/lib/[makefile]
%>export TAU_OPTIONS='-optCompInst -optRevert'
```

Optional:

```
%>export PROFILEDIR = [path to directory with result]
```

2. Code recompiling:

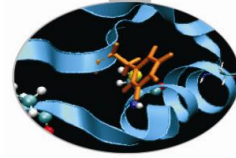
```
%>tau_cc.sh source_code.c
```

3. To enable callpath creation:

```
%>export TAU_CALLPATH=1
%>export TAU_CALLPATH_DEPTH=30
```

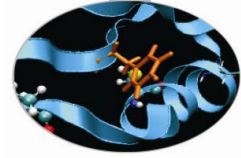
4. To enable MPI message statistics

```
%>export TAU_TRACK_MESSAGE=1
```

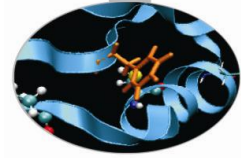
TAU environment variables

Environment Variable	Default	Description
TAU_PROFILE	1	Set to 1 to have TAU profile your code
TAU_CALLPATH	0	When set to 1 TAU will generate call-path data. Use with TAU_CALLPATH_DEPTH.
TAU_TRACK_MEMORY_LEAKS	0	Set to 1 for tracking of memory leaks (to be used with tau_exec-memory)
TAU_TRACK_HEAP or TAU_TRACK_HEADROOM	0	Setting to 1 turns on tracking heap memory/headroom at routine entry & exit using context events (e.g., Heap at Entry: main=>foo=>bar)
TAU_CALLPATH_DEPTH	2	Callapath depth. 0 No callapath. 1 flat profile
TAU_SYNCHRONIZE_CLOCKS	1	When set TAU will correct for any time discrepancies between nodes because of their CPU clock lag.
TAU_COMM_MATRIX	0	If set to 1 generate MPI communication matrix data.
TAU_THROTTLE	1	If set to 1 enables the runtime throttling of events that are lightweight
TAU_THROTTLE_NUMCALLS	100000	Set the maximum number of calls that will be profiled for any function when TAU_THROTTLE is enabled
TAU_THROTTLE_PERCALL	10	Set the minimum inclusive time (in milliseconds) a function has to have to be instrumented when TAU_THROTTLE is enabled.



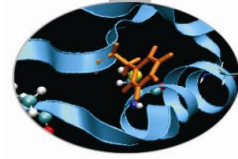
TAU_OPTIONS

- Optional parameters for TAU_OPTIONS: [tau_compiler.sh – help]
 - **-optVerbose** Vebose debugging
 - **-optComplnst** Compiler based instrumentation
 - **-optNoComplnst** No Compiler based instrumentation
 - **-optDetectMemoryLeaks** Debug memory allocations/de-allocations
 - **-optPreProcess** Fortran preprocessing before code instrumentation
 - **-optTauSelectFile=""** Selective file for the tau_instrumentor

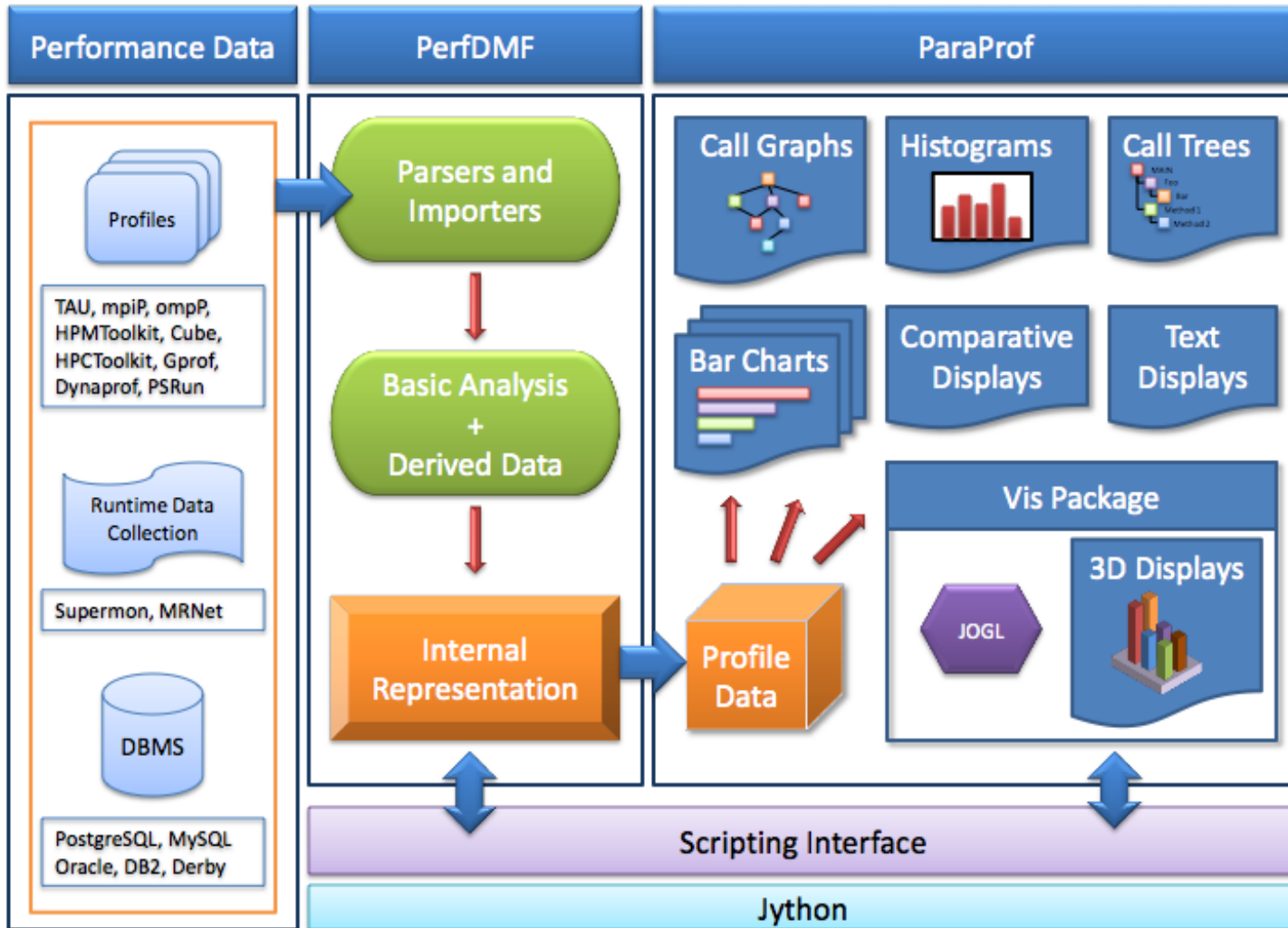


Result analysis

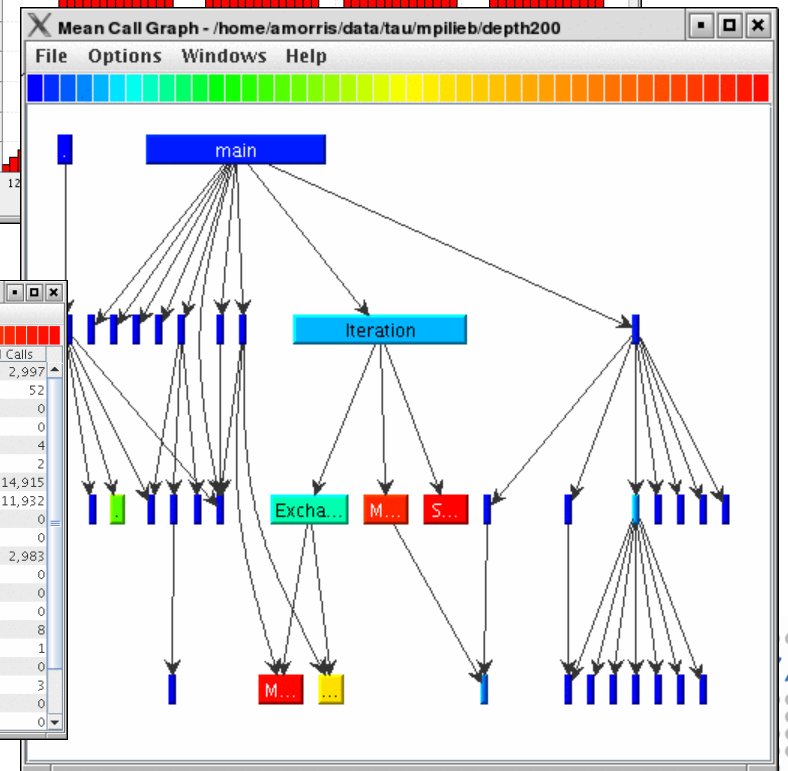
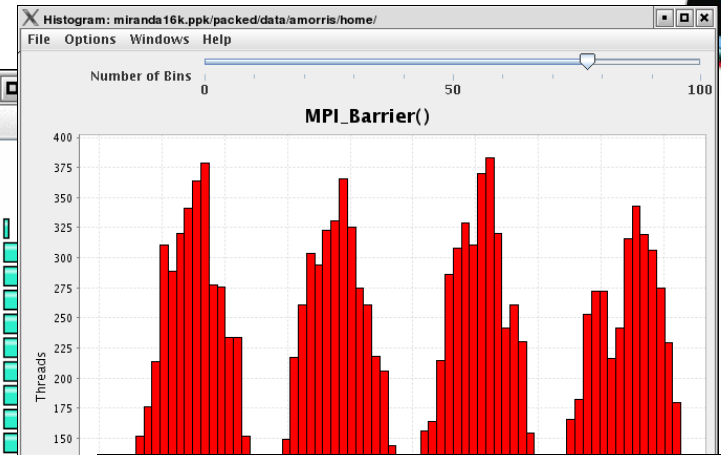
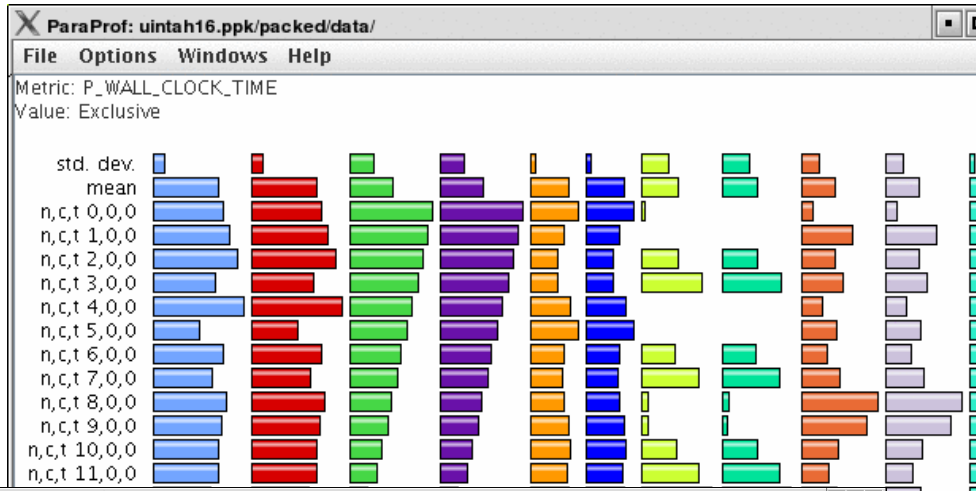
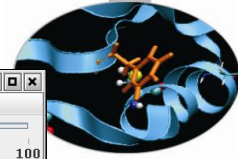
- At the end of a run, a code instrumented with TAU produces a series of files “profile.x.x.x” containing the profiling information.
- TAU provides two tools for profiling analysis :
 - pprof command line, useful for a quick view summary of TAU performance
 - Paraprof with a sophisticated GUI allows very detailed and powerful analysis
- **Usage:** pprof [-c|-b|-m|-t|-e|-i|-v] [-r] [-s] [-n num] [-f filename] [-p] [-l] [-d] [node numbers]
 - a : Show all location information available
 - c : Sort according to number of Calls
 - b : Sort according to number of subRoutines called by a function
 - m : Sort according to Milliseconds (exclusive time total)
 - t : Sort according to Total milliseconds (inclusive time total) (default)
 - e : Sort according to Exclusive time per call (msec/call)
 - i : Sort according to Inclusive time per call (total msec/call)
 - v : Sort according to Standard Deviation (excl usec)
 - r : Reverse sorting order
 - s : print only Summary profile information
 - n <num> : print only first <num> number of functions
 - f filename : specify full path and Filename without node ids
 - p : suppress conversion to hh:mm:ss:mmm format
 - l : List all functions and exit
 - d : Dump output format (for tau_reduce) [node numbers] : prints only info about all contexts/threads of given node numbers



Result analysis: paraprof



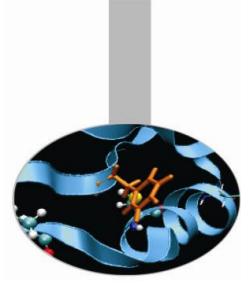
Paraprof



Thread Statistics: n,c,t,0,0,0 - depth200/mpilib/amorris/home/

Name	Inclusive Time	Exclusive Time	Calls	Child Calls
main	2,662.439	9.579	1	2,997
CollectSolution (darray, Decomposition, Grid)	2.562	0.246	1	52
CreateArray void (darray, int, int)	0.148	0.148	1	0
DumpError void (darray, darray)	0.668	0.668	1	0
Finalize void (darray, darray, Grid)	0.834	0.056	1	4
Init_darrays void (darray*, darray*, Decomposition, ...)	0.24	0.072	1	2
Iteration	2,590.468	61.629	2,983	14,915
Exchange void (darray, Decomposition, Grid)	956.296	94.62	5,966	11,932
MPI_Recv()	633.558	633.558	5,966	0
MPI_Send()	228.118	228.118	5,966	0
MPI_Allreduce()	926.325	893.315	2,983	2,983
Sweep double (darray, darray, Decomposition)	646.218	646.218	5,966	0
MPI_Barrier()	1.338	1.338	2	0
MPI_Wtime()	0.07	0.07	2	0
Startup int (int, char**)	55.64	5.65	1	8
MPI_Bcast()	2.791	2.694	1	1
MPI_Cart_coords()	0.061	0.061	1	0
MPI_Cart_create()	0.594	0.483	1	3
MPI_Cart_shift()	0.087	0.087	1	0
MPI_Comm_rank()	0.054	0.054	2	0

Example



```
#include<stdio.h>

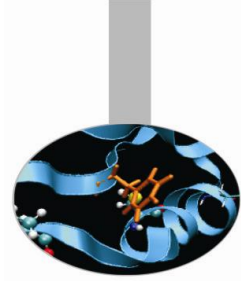
double add3(double x){
    return x+3;}

double mysum(double *a, int n){
double sum=0.0;
for(int i=0;i<n;i++)
    sum+=a[i]+add3(a[i]);
return sum;
}

double init(double *a,int n){
double res;
for (int i=0;i<n;i++) a[i]=(double)i;
res=mysum(a,n);
return res;
}

int main(){
double res,mysum;
int n=30000;
double a[n];

for (int i=0;i<n;i++){
    res=init(a,n);
}
printf("Result %f\n",res);
return 0;}
```



Pprof

pprof output:

```
%> pprof
```

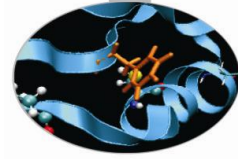
```
Reading Profile files in profile.*
```

```
NODE 0;CONTEXT 0;THREAD 0:
```

```
-----
```

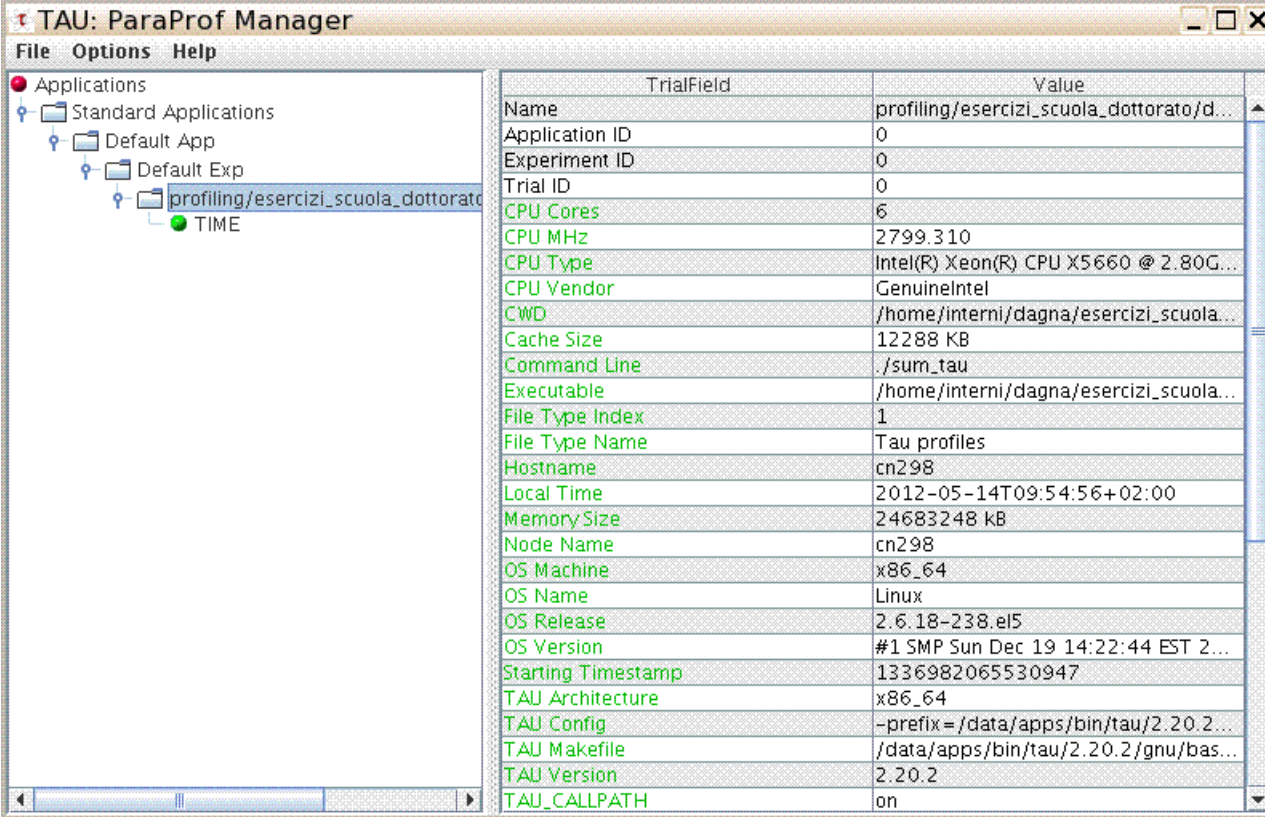
%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call
100.0	3	3:20.342	1	1	200342511 .TAU application
100.0	4	3:20.338	1	30000	200338851 main
100.0	2,344	3:20.334	30000	30000	6678 init
98.8	1:40.824	3:17.989	30000	9E+08	6600 mysum
48.5	1:37.164	1:37.164	9E+08	0	0 add3

```
-----
```



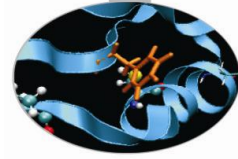
Paraprof Manager Window

paraprof output:



TrialField	Value
Name	profiling/esercizi_scuola_dottorato/d...
Application ID	0
Experiment ID	0
Trial ID	0
CPU Cores	6
CPU MHz	2799.310
CPU Type	Intel(R) Xeon(R) CPU X5660 @ 2.80G...
CPU Vendor	GenuineIntel
CWD	/home/interni/dagna/esercizi_scuola...
Cache Size	12288 KB
Command Line	./sum_tau
Executable	/home/interni/dagna/esercizi_scuola...
File Type Index	1
File Type Name	Tau profiles
Hostname	cn298
Local Time	2012-05-14T09:54:56+02:00
Memory Size	24683248 kB
Node Name	cn298
OS Machine	x86_64
OS Name	Linux
OS Release	2.6.18-238.el5
OS Version	#1 SMP Sun Dec 19 14:22:44 EST 2...
Starting Timestamp	1336982065530947
TAU Architecture	x86_64
TAU Config	-prefix = /data/apps/bin/tau/2.20.2...
TAU Makefile	/data/apps/bin/tau/2.20.2/gnu/bas...
TAU Version	2.20.2
TAU_CALLPATH	on

This window is used to manage profile data. The user can upload/download profile data, edit meta-data, launch visual displays, export data, derive new metrics, etc.

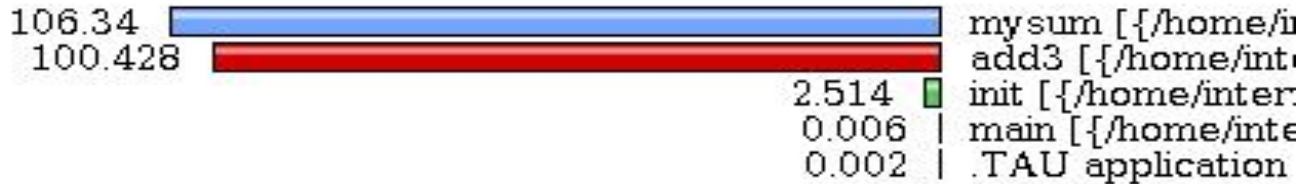


Thread bar chart

Metric: TIME
 Value: Inclusive
 Units: seconds

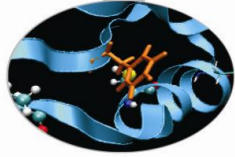


Metric: TIME
 Value: Exclusive
 Units: seconds

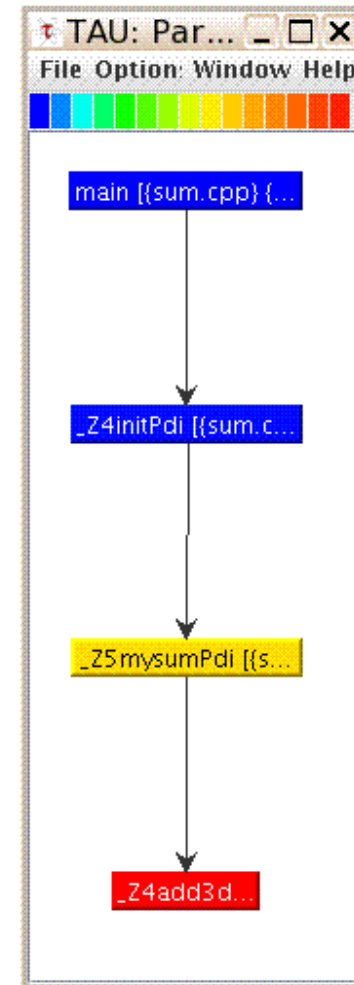


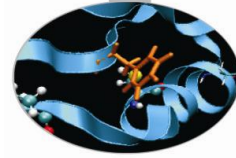
This display graphs each function on a particular thread for comparison. The metric, units, and sort order can be changed from the **Options** menu.

Call Graph



- This display shows callpath data in a graph using two metrics, one determines the width, the other the color.
- The full name of the function as well as the two values (color and width) are displayed in a tooltip when hovering over a box.
- By clicking on a box, the actual ancestors and descendants for that function and their paths (arrows) will be highlighted with blue.
- This allows you to see which functions are called by which other functions since the interplay of multiple paths may obscure it.





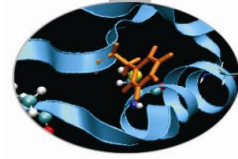
Thread Call Path Relations Window

File Options Windows Help

Metric Name: TIME
Sorted By: Exclusive
Units: seconds

Exclusive	Inclusive	Calls/Tot.Calls	Name[id]
64.517	64.567	30000/30000	init [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {14,0}]
--> 64.517	64.567	30000	mysum [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {6,0}]
0.05	0.05	100001/100001	add3 [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {2,0}] [THROTTLED]
2.36	66.927	30000/30000	main [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {20,0}]
--> 2.36	66.927	30000	init [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {14,0}]
64.517	64.567	30000/30000	mysum [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {6,0}]
0.13	67.062	1	.TAU application
0.006	66.933	1/1	main [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {20,0}]
0.05	0.05	100001/100001	mysum [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {6,0}]
--> 0.05	0.05	100001	add3 [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {2,0}] [THROTTLED]
0.006	66.933	1/1	.TAU application
--> 0.006	66.933	1	main [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {20,0}]
2.36	66.927	30000/30000	init [/{home/interni/dagna/esercizi_scuola_dottorato/profiling/sum_path/sum.cpp} {14,0}]


- For example “mysum” is called from “init” 30000 times for a total of 64.5 seconds and calls “add3” function.
- TAU automatically throttles short running functions in an effort to reduce the amount of overhead associated with profiles of such functions, default throttle limit is:
 - numcalls > 100000 && usecs/call < 10
- To change default settings TAU gives the following environment variables:
 - TAU_THROTTLE_NUMCALLS, TAU_THROTTLE_PERCALL
- To disable TAU throttle : export TAU_THROTTLE=0



Thread Statistics Table

TAU: ParaProf: Thread Statistics: n,c,t, 0,0,0 - /home/interni/dagna/bando_lisa/lisa043/DriCavBHS/test_8...

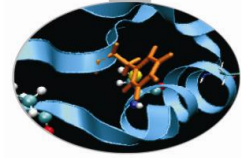
File Options Windows Help



Name	Exclusive TIME	Inclusive TIME	Calls	Child Calls
TAU application	0.027	237.493	1	1
MAIN_ [/{home/interni/dagna/bando_lisa/lisa043/DriCavBHS/test_8nodi_2mpixno	17.316	237.466	1	262
MPI_Comm_rank()	0	0	1	0
MPI_Comm_size()	0	0	1	0
MPI_Finalize()	0.027	0.027	1	0
MPI_Init()	1.457	1.457	1	0
MPI_Send()	0.227	0.227	240	0
collision_ [/{home/interni/dagna/bando_lisa/lisa043/DriCavBHS/test_8nodi_2mpi	129.422	217.117	9	639
MPI_Allreduce()	0.031	0.031	36	0
MPI_Bcast()	0.247	0.247	36	0
MPI_Recv()	87.412	87.412	540	0
MPI_Reduce()	0.006	0.006	27	0
streaming_ [/{home/interni/dagna/bando_lisa/lisa043/DriCavBHS/test_8nodi_2r	1.322	1.322	9	0

This display shows the callpath data in a table. Each callpath can be traced from root to leaf by opening each node in the tree view.

A colorscale immediately draws attention to "hot spots" areas that contain highest values.



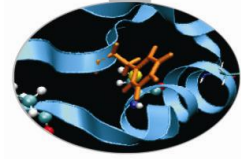
Tau profiler: parallel codes

TAU provides a lot of tools to analyze OpenMP, MPI or OpenMP + MPI parallel codes.

Profiling the application the user can obtain a lot of useful information which can help to identify the causes of an unexpected low parallel efficiency.

Principal factors which can affect parallel efficiency are:

- load balancing
- communication overhead
- process synchronization
- Latency and bandwidth



Tau profiler: parallel codes

- **Configure:**

```
%>export TAU_MAKEFILE=[path to tau]/[arch]/lib/[makefile]
```

```
%>export TAU_OPTIONS=-optCompInst
```

- **Compile:**

```
Tau_cc.sh -o executable source.c (C)
```

```
Tau_cxx.sh -o executable source.cpp (C++)
```

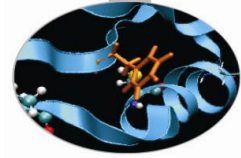
```
Tau_f90.sh -o executable source.f90 (Fortran)
```

- **Run the application:**

```
mpirun -np #procs ./executable
```

At the end of simulation, in the working directory or in the path specified with the `PROFILEDIR` variable, the data for the profiler will be saved in files `profile.x.x.x`

Unbalanced load



```
# include <cstdlib>
# include <iostream>
# include <iomanip>
# include <cmath>
using namespace std;

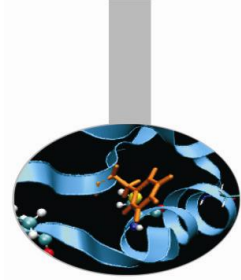
# include "mpi.h"
void compute(float * data, int start, int stop){

    for (int i=0;i<1000000;i++){
        for(int j=start;j<stop;j++){
            data[j]=pow((double)j/(j+4),3.5);}}
}
int main ( int argc, char *argv[] )
{
    int count;
    float data[24000];
    int dest,i,num_procs,rank,tag;
    MPI::Status status;
    float value[12000];

    MPI::Init ( argc, argv );
    rank = MPI::COMM_WORLD.Get_rank ( );
    if ( rank == 0 )
    {
        num_procs = MPI::COMM_WORLD.Get_size ( );

        cout << " The number of processes available is " << num_procs << "\n";
    }
}
```

Unbalanced load



```
if ( rank == 0 )
{
    tag = 55;
    MPI::COMM_WORLD.Recv ( value,12000, MPI::FLOAT, MPI::ANY_SOURCE, tag,
        status );

    cout << "P:" << rank << " Got data from process " <<
        status.Get_source() << "\n";

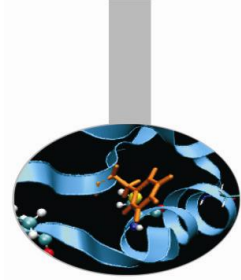
    count = status.Get_count ( MPI::FLOAT );

    cout << "P:" << rank << " Got " << count << " elements.\n";

    compute(value,0,12000);
}
else if ( rank == 1 )
{
    cout << "\n";
    cout << "P:" << rank << " - setting up data to send to process 0.\n";

    for ( i = 0; i <24000; i++ )
    {
        data[i] = i;
    }
    dest = 0;
    tag = 55;
    MPI::COMM_WORLD.Send ( data, 12000, MPI::FLOAT, dest, tag );
    compute(data,12000,24000);
}
```


Unbalanced load



```
else
{
    cout << "\n";
    cout << "P:" << rank << " - MPI has no work for me!\n";
}
MPI::Finalize ( );
if ( rank == 0 )
{
    cout << " Normal end of execution.\n";
}
return 0;
}
```

Output:

The number of processes available is 4

P:0 Got data from process 1

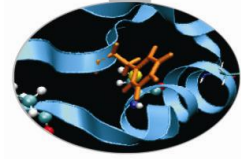
P:0 Got 12000 elements.

P:1 - setting up data to send to process 0.

P:3 - MPI has no work for me!

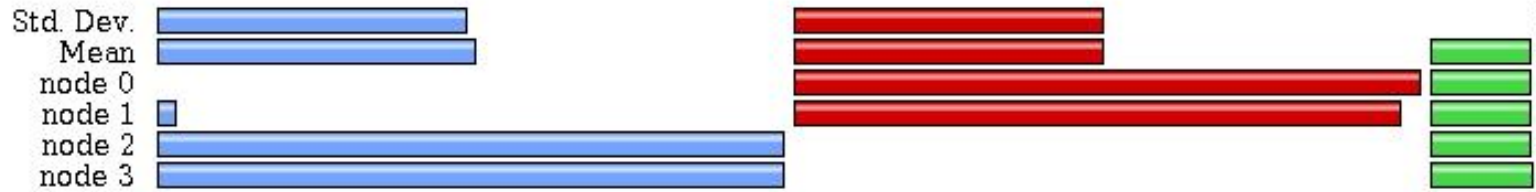
P:2 - MPI has no work for me!

Normal end of execution.

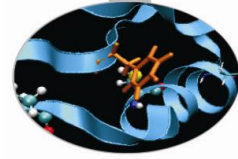


Unstacked bars

Metric: TIME
Value: Exclusive

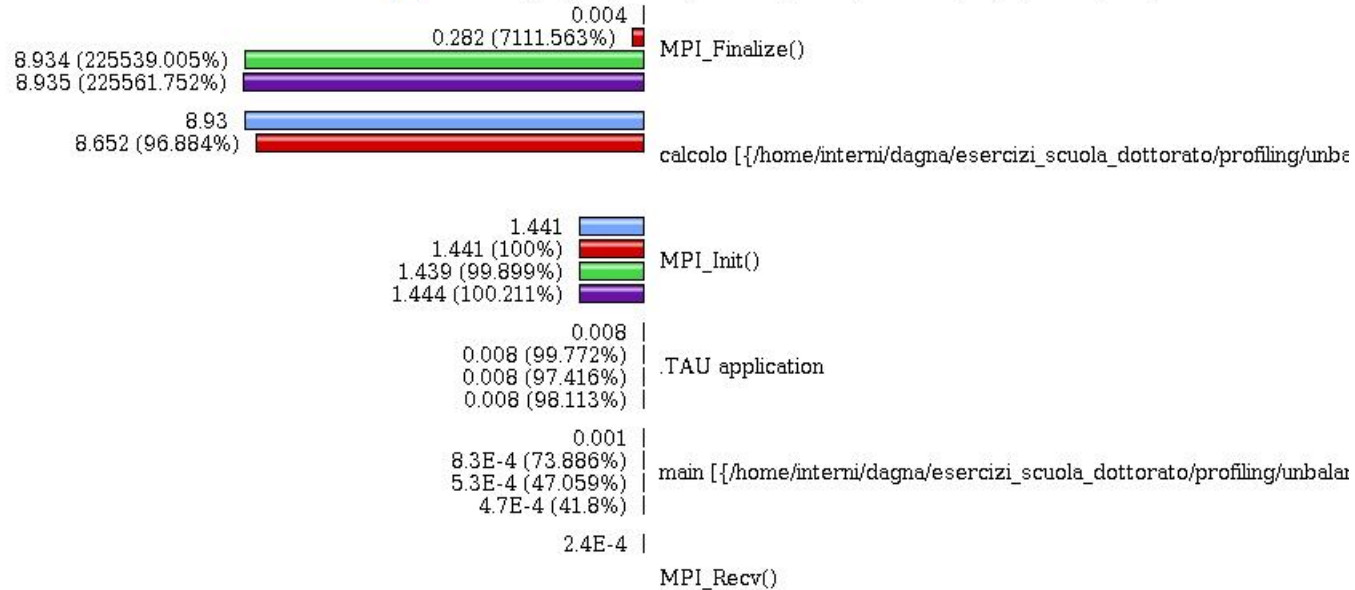
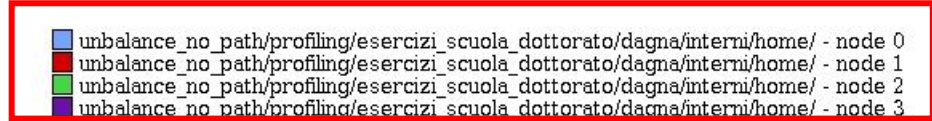


- Very useful to compare individual functions across threads in a global display



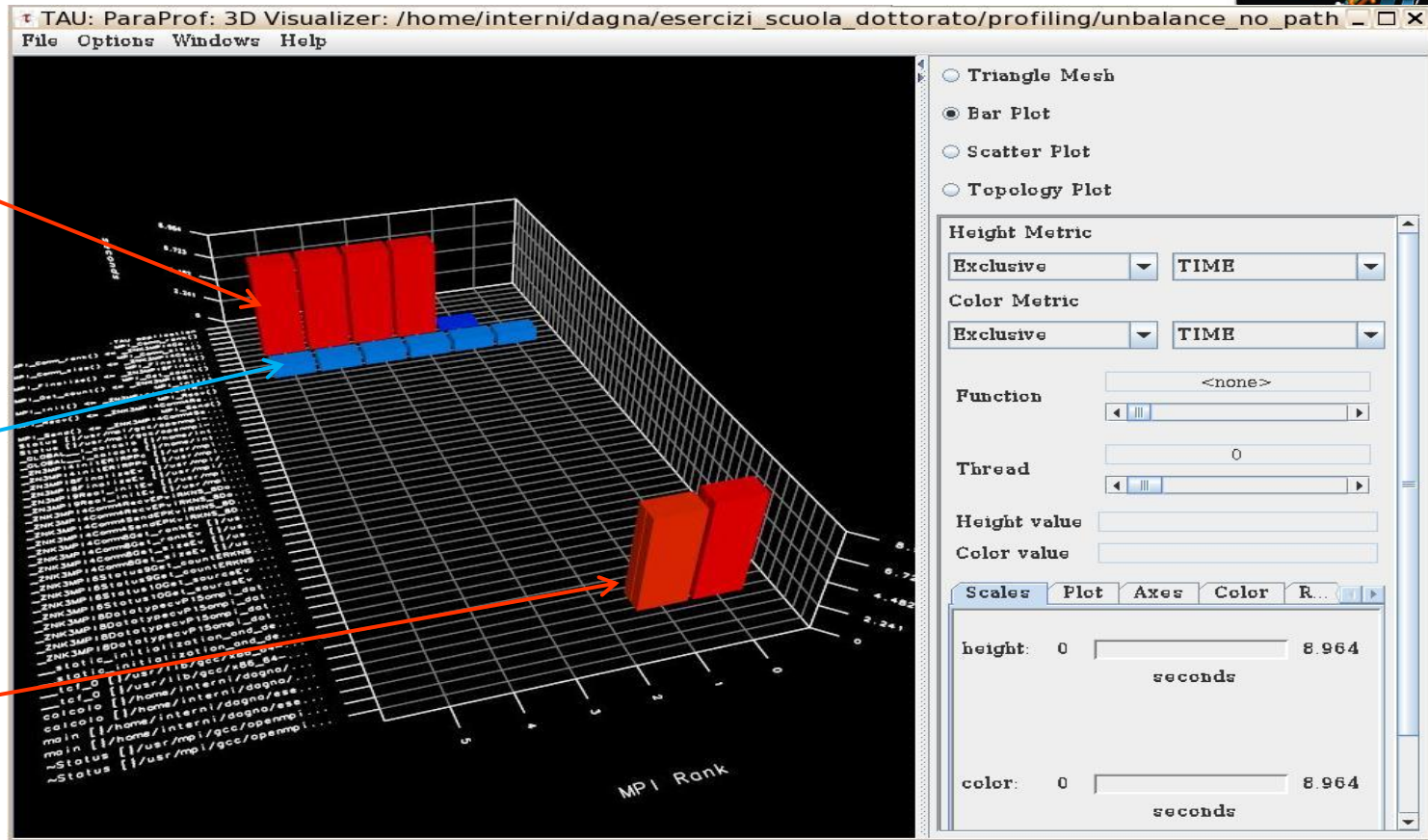
Comparison window

Metric: TIME
 Value: Exclusive
 Units: seconds



Very useful to compare the behavior of process and threads in all the functions or regions of the code to find load unbalances.

3D Visualizer



MPI_Finalize()

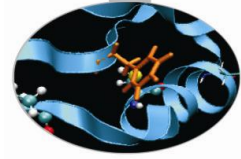
MPI_Init()

compute()

This visualization method shows two metrics for all functions, all threads. The height represents one chosen metric, and the color, another. These are selected from the drop-down boxes on the right.

To pinpoint a specific value in the plot, move the *Function* and *Thread* sliders to cycle through the available functions/threads.

Balanced load



Balancing the load:

```
int main ( int argc, char *argv[] )
{
MPI::Init ( argc, argv );
rank = MPI::COMM_WORLD.Get_rank ( );
float data[24000];

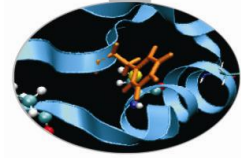
if ( rank == 0 )
{
num_procs = MPI::COMM_WORLD.Get_size ( );

cout << " The number of processes available is " << num_procs << "\n";
}
int subd = 24000/num_procs
if ( rank!= 0)
{
tag = 55;
MPI::COMM_WORLD.Recv ( data,subd, MPI::FLOAT, MPI::ANY_SOURCE, tag, status );

cout << "P:" << rank << " Got data from process " <<
status.Get_source() << "\n";
count = status.Get_count ( MPI::FLOAT );

cout << "P:" << rank << " Got " << count << " elements.\n";
compute(data,rank*subd,rank*subd+subd);
printf("Done\n");
}
}
```

Balanced load



```
else if ( rank == 0 )
{
    cout << "\n";
    cout << "P:" << rank << " - setting up data to send to processes.\n";

    for ( i = 0; i <24000; i++ )
    {
        data[i] = i;
    }

    tag = 55;
    printf("Done\n");
    for(int el=1;el<num_procs;el++){

        MPI::COMM_WORLD.Send ( &data[subd*el], subd, MPI::FLOAT, el, tag );
    }

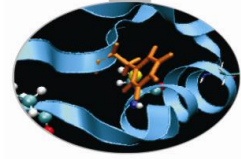
    compute(data,0,subd);
}

MPI::Finalize ( );

if ( rank == 0 )
{
    cout << " Normal end of execution.\n";
}

return 0;
}
```

Balanced load



- **Output:**

The number of processes available is 6

P:0 - setting up data to send to processes.

Done

P:5 Got data from process 0

P:5 Got 4000 elements.

P:1 Got data from process 0

P:1 Got 4000 elements.

P:2 Got data from process 0

P:2 Got 4000 elements.

P:3 Got data from process 0

P:3 Got 4000 elements.

P:4 Got data from process 0

P:4 Got 4000 elements.

Done

Done

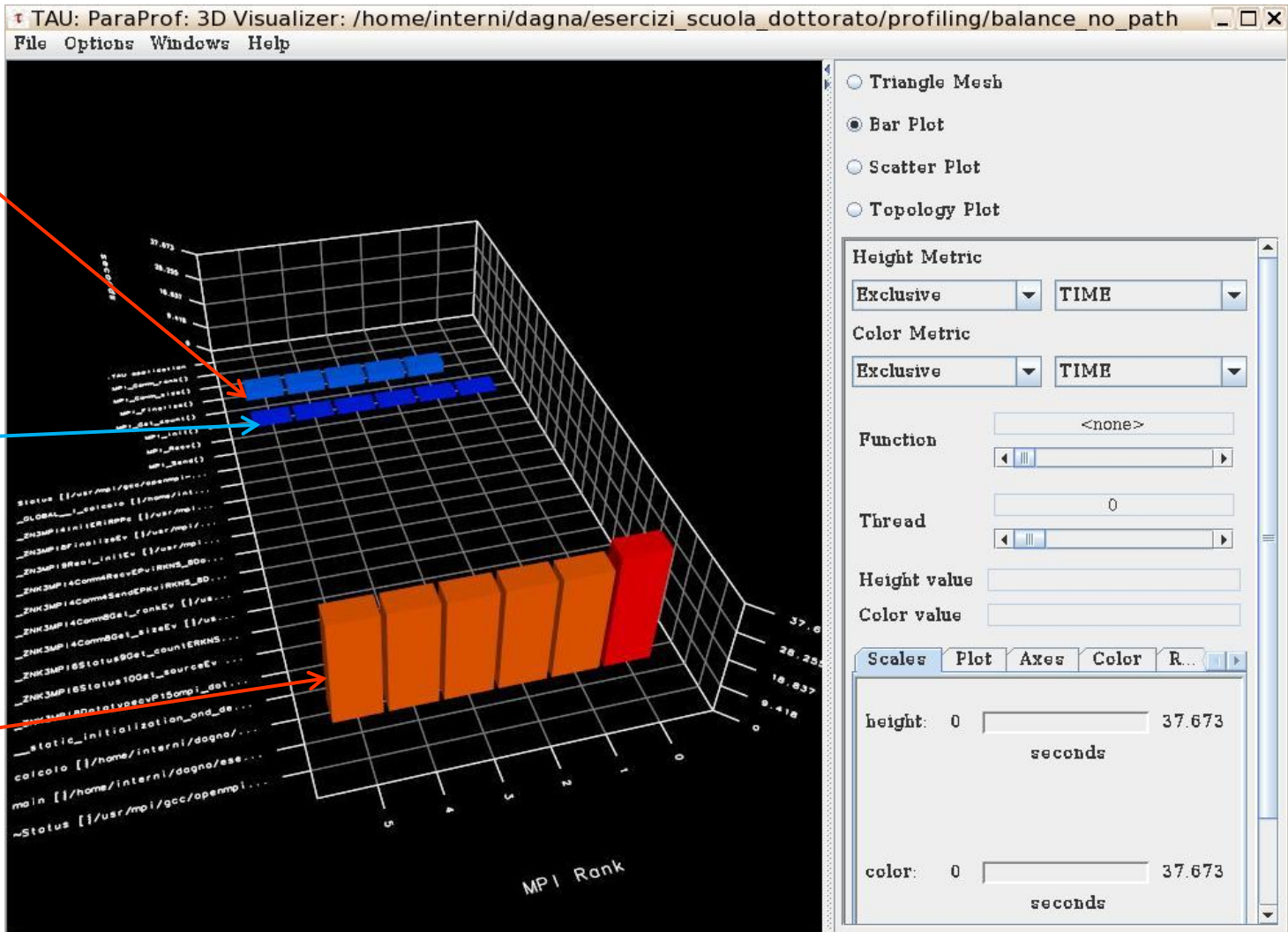
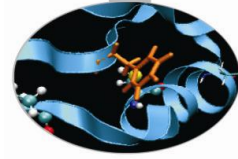
Done

Done

Done

Normal end of execution.

Balanced load



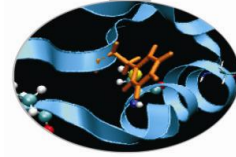
MPI_Finalize()

MPI_Init()

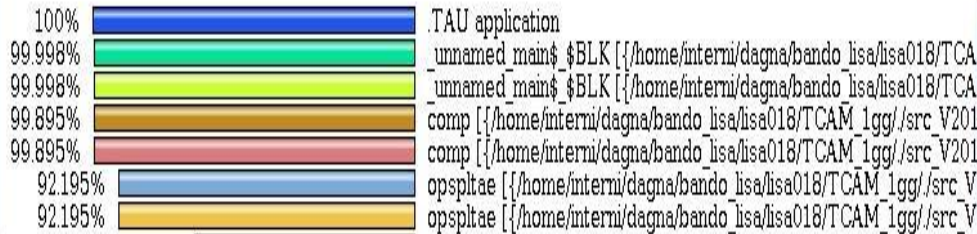
compute()



Real Case Air Pollution Model

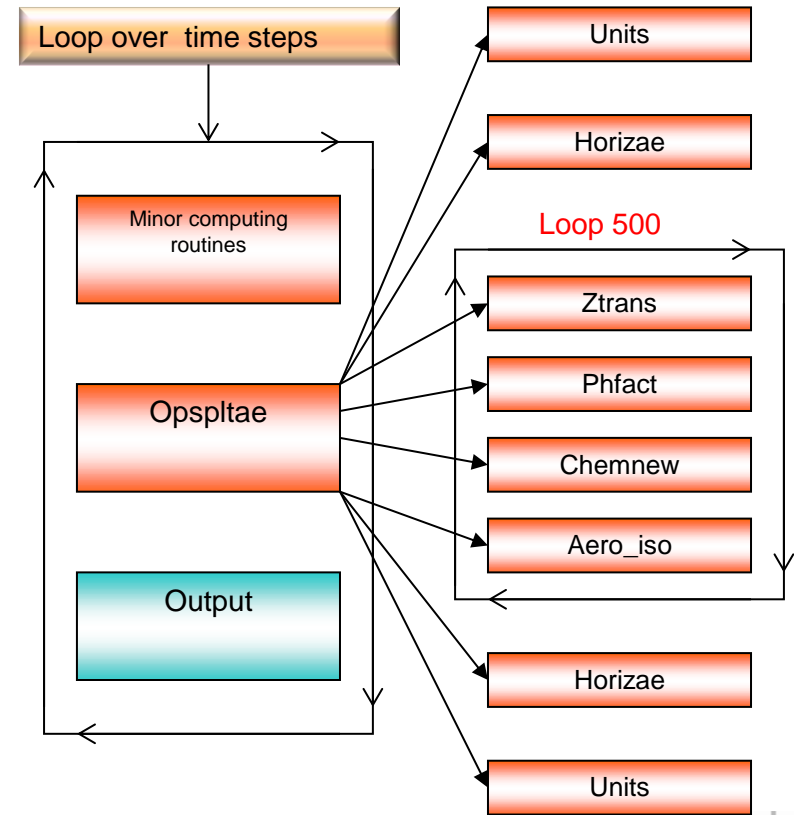


Metric: TIME
Value: Inclusive percent

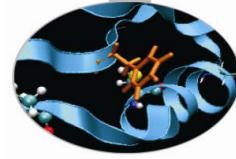


Metric: TIME
Sorted By: Exclusive
Units: seconds

Exclusive	Inclusive	Calls/Tot.Calls	Component
71.785	3829.47	72/72	comp [{}]
--> 71.785	<u>3829.47</u>	72	opspltae [{}]
0.248	0.248	100001/100001	phfact [{}]
2.4E-4	2.4E-4	72/72	newphknew [{}]
6.123	6.123	288/478	units [{}]
6.48	<u>2746.714</u>	4419360/4419360	chemnew [{}]
7.8E-4	7.8E-4	72/74	datetm [{}]
80.281	<u>452.527</u>	144/144	horizae [{}]
33.933	<u>362.447</u>	4419360/4419360	aero_iso [{}]
0.021	0.021	35211/100001	relhum [{}]
189.604	<u>189.604</u>	1607040/1607040	ztrans [{}]
7.8E-4	7.8E-4	864/938	iaddr [{}]
4.2E-5	4.2E-5	72/72	savphknew [{}]



Real Case Air Pollution Model



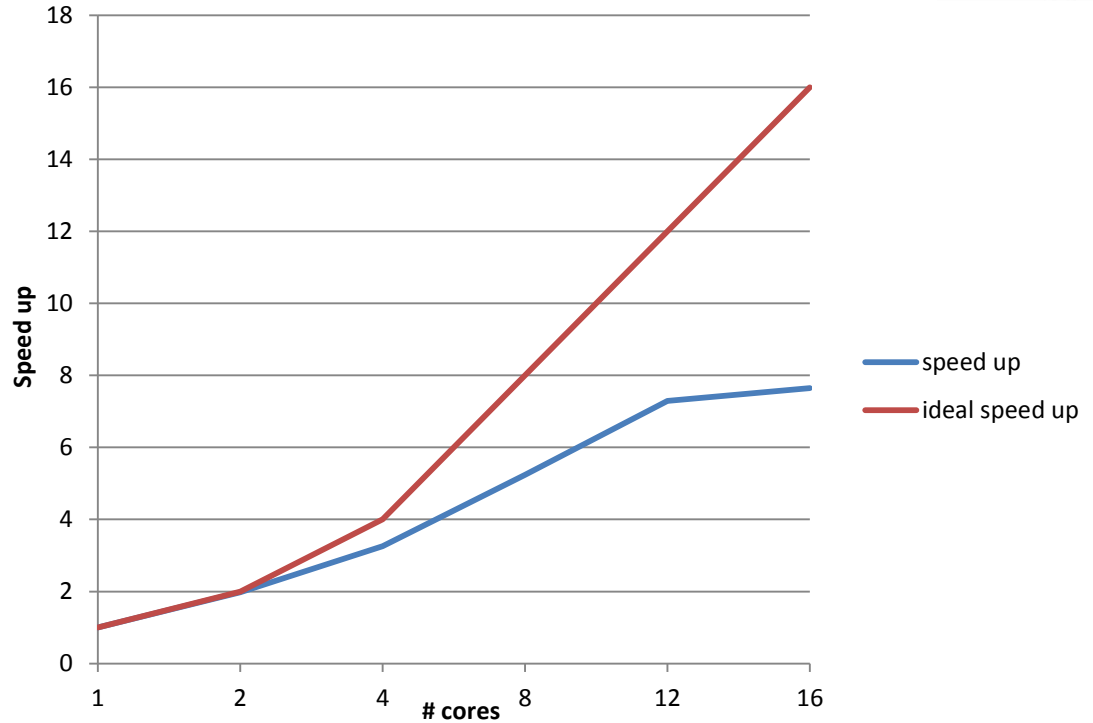
Amdahl law

Theoretical speedup

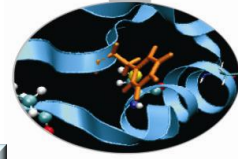
$$S(N) = \frac{1}{(1 - P) + \frac{P}{N}}$$

$P=0.93 \rightarrow S(N)=14$

Real speedup = 7.6 😞



Let's check communication and load balncing !!



Real Case Air Pollution Model

Master process

opsptae [/{home/interni/	3.855	451.743	72	700,772
MPI_Bcast()	6.751	6.751	648	0
MPI_Comm_rank()	0	0	72	0
MPI_Comm_size()	0	0	72	0
MPI_Recv()	142.179	142.179	792	0
aero_iso [/{home/inter	2.079	32.924	237,600	475,200
calcola_elementi [/{ho	0	0	72	0
chemnew [/{home/inte	0.375	160.998	237,600	237,600
copia_vettori_in [/{hon	3.888	3.888	792	0
datetm [/{home/intern	0.001	0.001	72	0
horizae [/{home/interr	7.755	82.626	144	73,584
MPI_Bcast()	16.155	16.155	432	0
MPI_Comm_rank()	0	0	144	0
MPI_Comm_size()	0	0	144	0
MPI_Recv()	15.138	15.138	4,752	0
blcuvs [/{home/inte	6.884	6.884	15,840	0
blcuvsae [/{home/i	21.517	21.517	15,840	0
copiax_caein [/{hor	9.146	9.146	792	0
copiax_cin [/{home.	2.754	2.754	792	0
copiax_caein [/{hor	2.422	2.422	1,584	0
copiax_cin [/{home.	0.758	0.758	1,584	0
diffvs [/{home/inter	0.099	0.099	31,680	0
iaddr [/{home/interni,	0.001	0.001	864	0

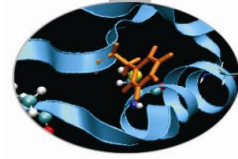
Slave processes

opsptae [/{home/interni/	5.961	460.322	72	1,036,220
MPI_Bcast()	21.115	21.115	648	0
MPI_Comm_rank()	0	0	72	0
MPI_Comm_size()	0	0	72	0
MPI_Send()	0.191	0.191	72	0
aero_iso [/{home/inte	3.243	41.528	380,160	760,320
chemnew [/{home/inte	0.606	268.726	380,160	380,160
copia_vettori_out [/{h	0.465	0.465	72	0
datetm [/{home/interr	0.001	0.001	72	0
horizae [/{home/interr	10.553	95.75	144	83,952
MPI_Bcast()	30.98	30.98	432	0
MPI_Comm_rank()	0	0	144	0
MPI_Comm_size()	0	0	144	0
MPI_Send()	21.505	21.505	432	0
blcuvs [/{home/inte	7.722	7.722	20,592	0
blcuvsae [/{home/i	23.975	23.975	20,592	0
copiax_caeout [/{h	0.402	0.402	72	0
copiax_cout [/{hor	0.12	0.12	72	0
copiax_caeout [/{h	0.288	0.288	144	0
copiax_cout [/{hor	0.064	0.064	144	0
diffvs [/{home/inte	0.14	0.14	41,184	0
iaddr [/{home/interni	0.001	0.001	864	0

Communication issues

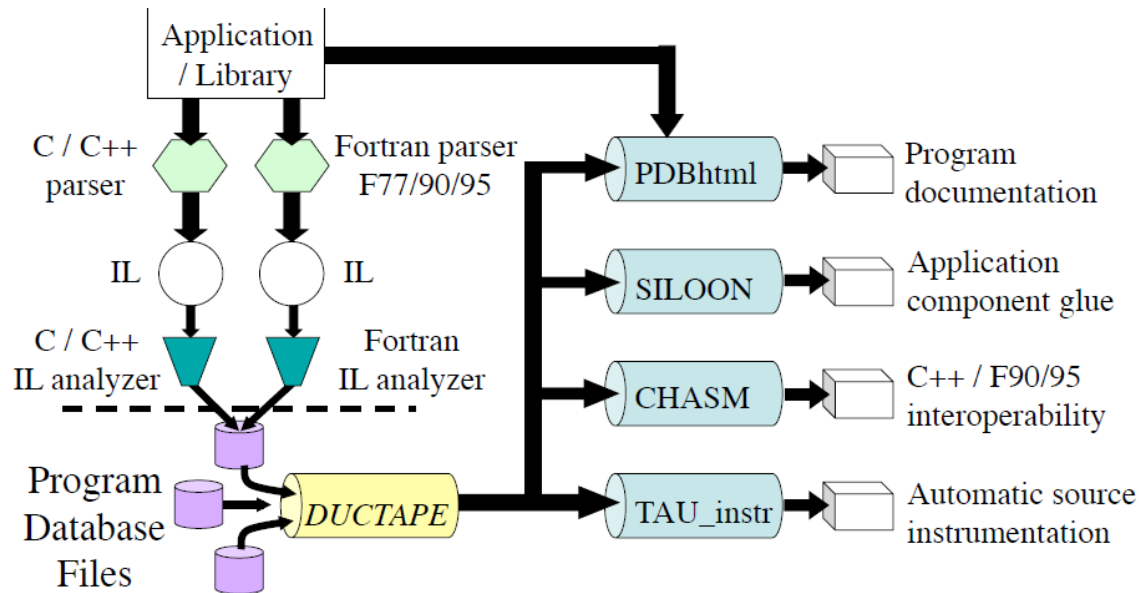
Load balancing issues

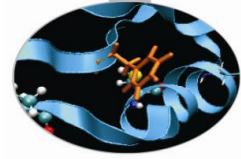
The imbalance of computational load causes an overhead in the MPI directives due to long synchronization times dramatically reducing the scalability



TAU source instrumentation with PDT

- TAU provides an API which can be useful when it's necessary to focus on particular sections of code to have more detailed information.
- Sometimes, for complex routines manual source instrumentation can become a long and error prone task.
- With TAU, instrumentation can be inserted in the source code using an automatic instrumentor tool based on the Program Database Toolkit (PDT).

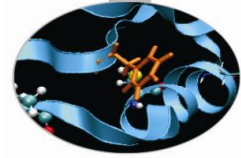




TAU source instrumentation with PDT

TAU and PDT howto:

- Parse the source code to produce the .pdb file:
 - `cxxparse file.cpp C++`
 - `cparse file.c C`
 - `f95parse file.f90 Fortran`
- Instrument the program:
 - `tau_instrumentor file.pdb file.cpp -o file.inst.cpp -f select.tau`
- Compile:
 - `tau_compiler.sh file.inst.cpp -o file.exe`



TAU source instrumentation with PDT

- The “-f” flag associated to the command “tau_instrumentator” allows you to customize the instrumentation of a program by using a selective instrumentation file. This instrumentation file is used to manually control which parts of the application are profiled and how they are profiled.
- Selective instrumentation file can contain the following sections:

1. Routines exclusion/inclusion list:

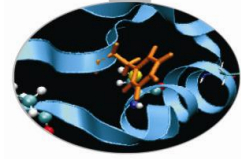
```
BEGIN_EXCLUDE_LIST / END_EXCLUDE_LIST  
BEGIN_INCLUDE_LIST / END_INCLUDE_LIST
```

2. Files exclusion/inclusion list:

```
BEGIN_FILE_EXCLUDE_LIST / END_FILE_EXCLUDE_LIST  
BEGIN_FILE_INCLUDE_LIST / END_FILE_INCLUDE_LIST
```

3. More detailed instrumentation specifics:

```
BEGIN_INSTRUMENT_SECTION / END_INSTRUMENT_SECTION
```



TAU source instrumentation with PDT

In a `BEGIN_INSTRUMENT_SECTION/END_INSTRUMENT_SECTION` block it's possible to specify the profiling of:

- Cycles

```
loops file="filename.cpp" routine="routinename"
```

- Memory

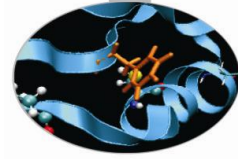
```
memory file="filename.f90" routine="routinename"
```

- I/O with dimension of read/write data

```
io file="foo.f90" routine="routinename"
```

- Static and dynamic timers

```
static/dynamic timer name="name" file="filename.c" line=17  
to line=23
```



TAU with PDT Real Case Air Pollution Model

Custom profiling

Instrumentation file : instrument_rules.txt

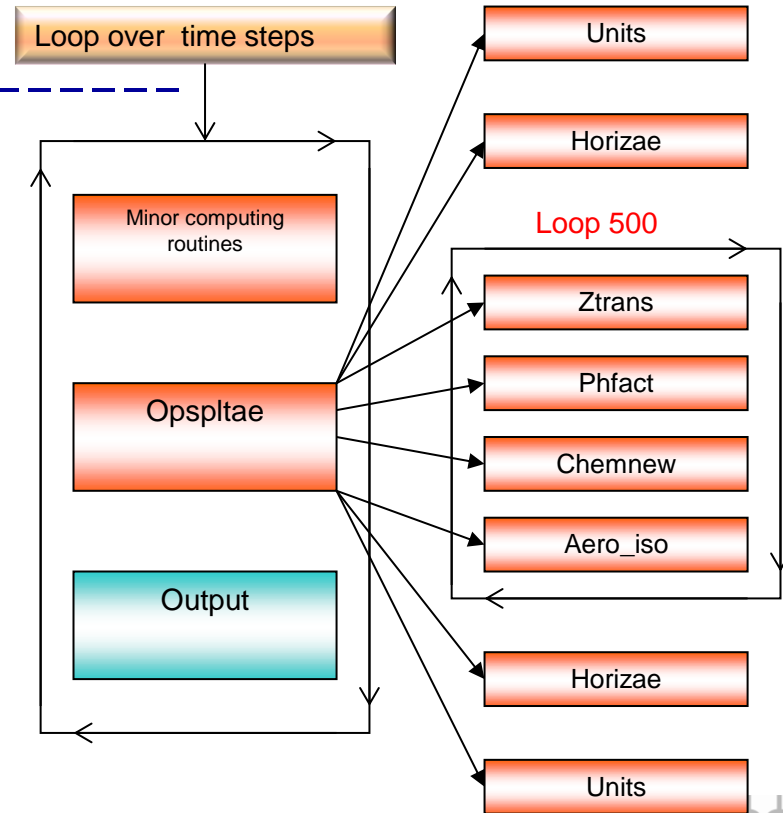
```

-----
BEGIN_FILE_INCLUDE_LIST
opspltae.f
chemnew.f
horizae.f
ztrans.f
END_FILE_INCLUDE_LIST
  
```

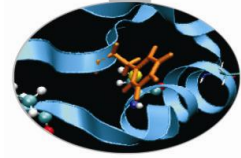
BEGIN_INSTRUMENT_SECTION

```

loops file="opspltae.f" routine="OPSPLTAE"
loops file="chemnew.f" routine="CHEMNEW"
loops file="horizae.f" routine="HORIZAE"
loops file="ztrans.f" routine="ZTRANS"
io file="wrout1.f" routine="WROUT1"
dynamic timer name="dyn_timer" file="opspltae.f" line=183 to line=189
END_INSTRUMENT_SECTION
-----
  
```



TAU with PDT Real Case Air Pollution Model



Routine opspltae: Loop 500, TAU automatic instrumentation

```

call TAU_PROFILE_TIMER(profiler, 'OPSPLTAE [{opspltae.f} {2,18}]')
call TAU_PROFILE_START(profiler)
call TAU_PROFILE_TIMER(t_131, ' Loop: OPSPLTAE [{opspltae.f} {131,7}-{143,12}]')
call TAU_PROFILE_TIMER(t_195, ' Loop: OPSPLTAE [{opspltae.f} {195,10}-{203,17}]')
call TAU_PROFILE_TIMER(t_247, ' Loop: OPSPLTAE [{opspltae.f} {247,7}-{592,14}]')
call TAU_PROFILE_TIMER(t_597, ' Loop: OPSPLTAE [{opspltae.f} {597,10}-{605,17}]')
call TAU_PROFILE_TIMER(t_639, ' Loop: OPSPLTAE [{opspltae.f} {639,10}-{647,17}]')
iugrid= iadds('UGRID ',1,1,1,1,1)

```

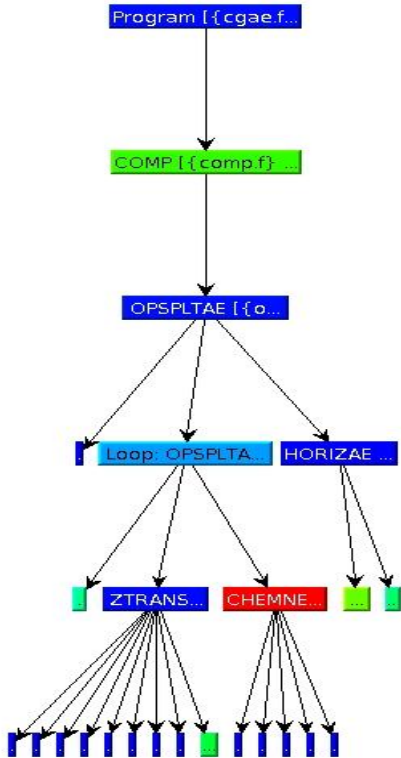
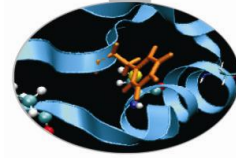
**TAU TIMER
 Initialization**

```

.....
call TAU_PROFILE_START(t_247) } TAU Loop 500 instrumentation
  do 500 i=2,nxm1
    do 500 j=2,nym1
      .....
      .....
    500 continue
  call TAU_PROFILE_STOP(t_247) } TAU Loop 500 end instrumentation

```

TAU with PDT Real Case Air Pollution Model

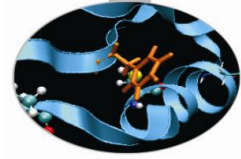


Name	Exclusive TIME	Inclusive TIME	Calls	Child Cal...
Program [cgae.f] {111.7}	0.652	1.913.031	1	2
COMP [comp.f] {2.18}	304.466	1.912.365	1	72
OPSPLTAE [opspltae.f] {2.18}	5.645	1.607.9	72	288
HORIZAE [horizae.f] {2.18}	0	219.192	72	144
Loop: OPSPLTAE [opspltae.f] {131.7}--{143.12}	0.185	0.185	72	0
Loop: OPSPLTAE [opspltae.f] {247.7}--{592.14}	63.181	1.165.318	72	10.445.760
AERO_ISO [aero_iso.f] {2.18}	171.098	171.098	4.419.360	0
CHEMNEW [chemnew.f] {2.18}	742.535	742.763	4.419.360	500.005
Loop: CHEMNEW [chemnew.f] {64.7}--{66.14}	0.033	0.033	100.001	0
Loop: CHEMNEW [chemnew.f] {81.7}--{92.14}	0.045	0.045	100.001	0
Loop: CHEMNEW [chemnew.f] {103.7}--{106.14}	0.025	0.025	100.001	0
Loop: CHEMNEW [chemnew.f] {124.7}--{134.14}	0.095	0.095	100.001	0
Loop: CHEMNEW [chemnew.f] {145.7}--{148.14}	0.029	0.029	100.001	0
ZTRANS [ztrans.f] {2.18}	2.333	188.276	1.607.040	2.407.048
Loop: ZTRANS [ztrans.f] {101.7}--{104.14}	0.038	0.038	100.001	0
Loop: ZTRANS [ztrans.f] {108.7}--{114.14}	0.031	0.031	100.001	0
Loop: ZTRANS [ztrans.f] {131.7}--{134.14}	0.028	0.028	100.001	0
Loop: ZTRANS [ztrans.f] {137.7}--{145.14}	0.034	0.034	100.001	0
Loop: ZTRANS [ztrans.f] {156.7}--{160.14}	0.028	0.028	100.001	0
Loop: ZTRANS [ztrans.f] {203.7}--{206.14}	0.026	0.026	100.001	0
Loop: ZTRANS [ztrans.f] {209.7}--{222.14}	0.027	0.027	100.001	0
Loop: ZTRANS [ztrans.f] {236.7}--{247.14}	0.04	0.04	100.001	0
Loop: ZTRANS [ztrans.f] {253.7}--{351.14}	185.692	185.692	1.607.040	0
dyn_timer [0]	0	2.467	1	1
dyn_timer [1]	0	3.262	1	1
dyn_timer [2]	0	3.255	1	1
dyn_timer [3]	0	3.209	1	1
dyn_timer [4]	0	3.215	1	1
dyn_timer [5]	0	3.21	1	1
dyn_timer [6]	0	3.224	1	1

Profiling time with default routine level compiler based instrumentation : 4192 sec

Profiling time with PDT and selective instrumentation : 1913 sec

Execution time without profiling overhead: 1875 sec



TAU: Memory Profiling C/C++

TAU can evaluate the following memory events:

- how much heap memory is currently used
- how much a program can grow (or how much headroom it has) before it runs out of free memory on the heap
- Memory leaks (C/C++)

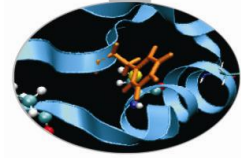
Must be configured with **-PROFILEMEMORY** and **-PROFILEHEADROOM**

TAU gives two main functions to evaluate memory:

- `TAU_TRACK_MEMORY()`
- `TAU_TRACK_MEMORY_HERE()`

Example:

```
#include<TAU.h>
int main(int argc, char **argv) {
    TAU_TRACK_MEMORY();
    sleep(12);
    double *x = new double[1024];
    sleep(12);
    return 0; }
```



TAU: Memory Profiling C/C++

```
NODE 0;CONTEXT 0;THREAD 0:
```

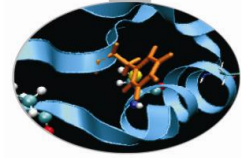
%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call
100.0	20,002	20,002	1	0	20002086 int main(int, char **)

```
USER EVENTS Profile :NODE 0, CONTEXT 0, THREAD 0
```

NumSamples	MaxValue	MinValue	MeanValue	Std. Dev.	Event Name
2	31.92	23.8	27.86	4.062	Memory Utilization (heap, in KB)

In the same way for the functions:

```
TAU_TRACK_MEMORY_HEADROOM()  
TAU_TRACK_MEMORY_HEADROOM_HERE()
```



TAU: Memory Profiling Fortran

To profile memory usage in Fortran 90 use TAU's ability to selectively instrument a program. The option `-optTauSelectFile=<file>` for `tau_compiler.sh` let you specify a selective instrumentation file which defines regions of the source code to instrument.

To begin memory profiling, state which file/routines to profile by typing:

```
BEGIN_INSTRUMENT_SECTION  
memory file="source.f90" routine="routine_name"  
END_INSTRUMENT_SECTION
```

Memory Profile in Fortran gives you these three metrics:

- Total size of memory for each malloc and free in the source code
- The callpath for each occurrence of malloc or free
- A list of all variable that were not deallocated in the source code.